



\*\*FILE\*\*ID\*\*VMOUNT

C 4

VV VV MM MM 000000 UU UU NN NN NN TTTTTTTTTT  
 VV VV MM MM 000000 UU UU NN NN NN TTTTTTTTTT  
 VV VV MMMM MMMM 00 00 UU UU NN NN NN TT  
 VV VV MMMM MMMM 00 00 UU UU NN NN NN TT  
 VV VV MM MM MM 00 00 UU UU NNNN NN TT  
 VV VV MM MM MM 00 00 UU UU NNNN NN TT  
 VV VV MM MM 00 00 UU UU NN NN NN TT  
 VV VV MM MM 00 00 UU UU NN NN NN TT  
 VV VV MM MM 00 00 UU UU NN NN NNNN TT  
 VV VV MM MM 00 00 UU UU NN NN NNNN TT  
 VV VV MM MM 00 00 UU UU NN NN NN TT  
 VV VV MM MM 00 00 UU UU NN NN NN TT  
 VV VV MM MM 00 00 UU UU NN NN NN TT  
 VV VV MM MM 00 00 UU UU NN NN NN TT  
 VV VV MM MM 00 00 UU UU NN NN NN TT  
 VV VV MM MM 000000 UUUUUUUUUU NN NN NN TT  
 VV VV MM MM 000000 UUUUUUUUUU NN NN NN TT

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```
1 0001 0 MODULE VMOUNT {
2 0002 0   LANGUAGE (BLISS32),
3 0003 0   ADDRESSING MODE (NONEXTERNAL = LONG_RELATIVE),
4 0004 0   IDENT = 'V04-002'
5 0005 0   )
6 0006 1 BEGIN
7 0007 1
8 0008 1 ****
9 0009 1 ****
10 0010 1 * *
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28 0028 1 * *
29 0029 1 * *
30 0030 1 ****
31 0031 1 *
32 0032 1 ++
33 0033 1
34 0034 1 FACILITY: MOUNT Utility Structure Levels 1 & 2
35 0035 1
36 0036 1 ABSTRACT:
37 0037 1
38 0038 1   This is the main routine of the MOUNT utility. It provides the
39 0039 1   general control flow of the MOUNT command and contains most of
40 0040 1   the base data structures.
41 0041 1
42 0042 1 ENVIRONMENT:
43 0043 1
44 0044 1   STARLET operating system, including privileged system services
45 0045 1   and internal exec routines.
46 0046 1
47 0047 1 --
48 0048 1
49 0049 1
50 0050 1 AUTHOR: Andrew C. Goldstein, CREATION DATE: 5-Sep-1977 16:58
51 0051 1
52 0052 1 MODIFIED BY:
53 0053 1
54 0054 1   V04-002 HH0056          Hai Huang          10-Sep-1984
55 0055 1   Suppress outputting VOLINV error messages during
56 0056 1   VOLINV retries.
57 0057 1
```

58 0058 1 V04-001 HH0055 Hai Huang 06-Sep-1984  
59 0059 1 Send mount/cluster requests with operator assist  
60 0060 1 disabled.  
61 0061 1  
62 0062 1 V03-035 CDS0005 Christian D. Saether 29-Aug-1984  
63 0063 1 Call STAND ALONE REBUILD routine which will  
64 0064 1 only do rebuild if necessary at that time.  
65 0065 1  
66 0066 1 V03-034 HH0043 Hai Huang 07-Aug-1984  
67 0067 1 Wait a while before retrying IOC\$SEARCH.  
68 0068 1  
69 0069 1 V03-033 HH0042 Hai Huang 27-Jul-1984  
70 0070 1 Clear the global lock storage area during run time.  
71 0071 1  
72 0072 1 V03-032 HH0041 Hai Huang 24-Jul-1984  
73 0073 1 Remove REQUIRE 'LIB\$:[VMSLIB.OBJ]MOUNTMSG.B32'.  
74 0074 1  
75 0075 1 V03-031 HH0037 Hai Huang 12-Jul-1984  
76 0076 1 Make the label lock node-specific, i.e. make the CSID  
77 0077 1 part of the label lock.  
78 0078 1  
79 0079 1 V03-030 HH0036 Hai Huang 11-Jul-1984  
80 0080 1 Send the mount request cluster wide even if the volume  
81 0081 1 is already mounted on the local node.  
82 0082 1  
83 0083 1 V03-029 HH0034 Hai Huang 09-Jul-1984  
84 0084 1 Add yet another interlock to serialize shared mounts.  
85 0085 1  
86 0086 1 V03-028 HH0032 Hai Huang 05-Jul-1984  
87 0087 1 For private mounts, transfer device ownership to the top  
88 0088 1 level process in the process tree.  
89 0089 1  
90 0090 1 V03-027 HH0024 Hai Huang 18-Jun-1984  
91 0091 1 Do not call IOC\$LOCK\_DEV to test mode of the device lock,  
92 0092 1 as this routine could corrupt the lock value block.  
93 0093 1  
94 0094 1 V03-026 HH0021 Hai Huang 14-May-1984  
95 0095 1 Refine HH0019 to mark the device as allocated after  
96 0096 1 IOC\$SEARCH while holding the I/O database mutex. Also,  
97 0097 1 reject private mounts if IOC\$SEARCH failed.  
98 0098 1  
99 0099 1 V03-025 HH0019 Hai Huang 07-May-1984  
100 0100 1 Properly interlock simultaneous mounts in a cluster-  
101 0101 1 environment.  
102 0102 1  
103 0103 1 V03-024 HH0016 Hai Huang 23-Apr-1984  
104 0104 1 Get the device name if IOC\$SEARCH failed.  
105 0105 1  
106 0106 1 V03-023 HH0015 Hai Huang 20-Apr-1984  
107 0107 1 Get IOC\$SEARCH to return the lock value block of the  
108 0108 1 device lock.  
109 0109 1  
110 0110 1 V03-022 HH0010 Hai Huang 30-Mar-1984  
111 0111 1 Fix generic mount.  
112 0112 1  
113 0113 1 V03-021 HH0004 Hai Huang 09-Mar-1984  
114 0114 1 Add cluster-wide mount support.

115	0115	1	
116	0116	1	V03-020 HH0002 Hai Huang 02-Feb-1984 Add job-wide mount support.
117	0117	1	
118	0118	1	
119	0119	1	V03-019 ACG0369 Andrew C. Goldstein, 8-Nov-1983 11:24 Don't issue IOS_AVAILABLE on mount failure of mounted disk
120	0120	1	
121	0121	1	
122	0122	1	V03-018 CDS0004 Christian D. Saether 13-Sep-1983 Only clear VALID for tapes in the main error handler. Move the CLEAR_VALID routine here from RDHOME as it is only referenced here now.
123	0123	1	
124	0124	1	
125	0125	1	
126	0126	1	
127	0127	1	V03-017 TCM0003 Trudy C. Matthews 07-Sep-1983 When converting the exclusive device lock to a shared lock, make sure it is still system-owned.
128	0128	1	
129	0129	1	
130	0130	1	
131	0131	1	V03-016 TCM0002 Trudy C. Matthews 01-Sep-1983 Make allocating a device followed by mounting a shared volume on that device work correctly (i.e. deallocate the device and convert the lock to CR mode).
132	0132	1	
133	0133	1	
134	0134	1	
135	0135	1	
136	0136	1	V03-015 CDS0003 Christian D. Saether 5-Aug-1983 Add cluster consistency checking routines. Add status block to GETDVIW call so that wait always works correctly.
137	0137	1	
138	0138	1	
139	0139	1	
140	0140	1	
141	0141	1	V03-014 CDS0002 Christian D. Saether 3-Aug-1983 Remove the device ref count check prior to assigning the channel (from tcm0001) as it was racy.
142	0142	1	
143	0143	1	
144	0144	1	
145	0145	1	V03-013 STJ3015 Steven T. Jeffreys 30-Jul-1983 Fix link-time truncation error.
146	0146	1	
147	0147	1	
148	0148	1	V03-012 TCM0001 Trudy C. Matthews 28-Jul-1983 Re-write the MOUNT_VOLUME routine so that it uses a mount interlock rather than temporarily allocating the volume. Also ensure that cluster-wide locks are taken out in the appropriate mode (EX for private mounts and CR for shared mounts).
149	0149	1	
150	0150	1	
151	0151	1	
152	0152	1	
153	0153	1	
154	0154	1	
155	0155	1	V03-011 STJ3113 Steven T. Jeffreys, 26-Jul-1983 Moved ACTIVATE_JOURNAL and helper routines to their own module, RUJMAN.
156	0156	1	
157	0157	1	
158	0158	1	
159	0159	1	V03-010 STJ3111 Steven T. Jeffreys, 18-Jul-1983 When the privileges are amplified, take pains to include those privileges that are in the second longword of the privilege mask, notably PRMJNL privilege.
160	0160	1	
161	0161	1	
162	0162	1	
163	0163	1	
164	0164	1	V03-009 DMW4045 DMWalp 7-Jun-1983 Remove (S)LOG_Entry
165	0165	1	
166	0166	1	
167	0167	1	V03-008 CDS0001 Christian D. Saether 28-May-1983 Tolerate allocation failure for F116 mounts.
168	0168	1	
169	0169	1	
170	0170	1	V03-007 STJ3102 Steven T. Jeffreys, 25-May-1983 - Add call to SCREJNL.
171	0171	1	

172 0172 1 |  
173 0173 1 |  
174 0174 1 |  
175 0175 1 |  
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224 0224 1 |  
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226 0226 1 |  
227 0227 1 |  
228 0228 1 |

V03-006 MMD0115 Meg Dumont, 29-Mar-1983 0:39  
Add OPT\_OVR\_VOL0 to override options set

V03-005 STJ3061 Steven T. Jeffreys, 08-Mar-1983  
- Grant user PSWAPM privilege. Needed to create ACP.

V03-004 STJ50311 Steven T. Jeffreys, 11-Feb-1983  
- Make all uses of PHYS\_NAME indexed by DEVICE\_INDEX  
- Ensure DEVICE\_INDEX is not reset on retry  
- Remove references to FIRST\_CHANNEL.  
- Make CALLERS\_ACMOD a global cell containing the  
caller's access mode.  
- Changed device allocation/deallocation logic.  
Moved routine DEALLOCATE\_DEVICE to ASSIST.

V03-003 STJ3037 Steven T. Jeffreys, 14-Oct-1982  
If the mount attempt fails, free up the drive(s) via  
an IOS\_AVAILABLE \$qio.

V03-002 KTA0103 Kerbey T. Altmann 29-Jun-1982  
Change a register to NOPRESERVE in DEALLOCATE\_DEVICE.

V03-001 STJ0252 Steven T. Jeffreys, 03-Apr-1982  
- Allocate devices in the access mode of the caller.  
- Check allocation return status and terminate the mount  
attempt if the specified device does not exist.  
- Manually deallocate shared disk volumes after  
they are mounted. This is necessitated by a  
change to \$DALLOC such that mounted volumes may  
no longer be deallocated.

V02-020 STJ0229 Steven T. Jeffreys, 01-Mar-1982  
- Set inhibit message bit in the exit status code  
if the message text was written via \$PUTMSG.

V02-019 STJ0190 Steven T. Jeffreys, 02-Feb-1982  
- Zero OWN and GLOBAL storage to guaranty restartability.

V02-018 STJ0170 Steven T. Jeffreys, 13-Jan-1982  
More work for \$MOUNT support.

V02-017 RNG0001 Rod N. Gamache 05-Jan-1982  
Declare MOUNT\_OPTIONS to be external.

V02-016 STJ0161 Steven T. Jeffreys, 04-Jan-1982  
Changed OPT\_OVERLOCK to OPT\_OVR\_LOCK. Do not print  
messages if OPT\_MESSAGE is not set.

V02-015 ACG0246 Andrew C. Goldstein, 4-Jan-1982 15:21  
Add /OVER:LOCK

V02-014 STJ0149 Steven T. Jeffreys 02-Jan-1981  
Extensive rewrite to support the \$MOUNT system service.

V02-013 STJ0089 Steven T. Jeffreys 09-Aug-1981  
Reset mount options at the beginning of each attempt

229 0229 1 to mount a volume.  
 230 0230 1  
 231 0231 1  
 232 0232 1  
 233 0233 1  
 234 0234 1  
 235 0235 1  
 236 0236 1  
 237 0237 1  
 238 0238 1  
 239 0239 1  
 240 0240 1  
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 253 0253 1  
 254 0254 1  
 255 0255 1  
 256 0256 1  
 257 0257 1  
 258 0258 1  
 259 0259 1  
 260 0260 1  
 261 0261 1  
 262 0262 1  
 263 0263 1  
 264 0264 1  
 265 0265 1  
 266 0266 1  
 267 0267 1  
 268 0268 1  
 269 0269 1  
 270 0270 1 \*\*  
 271 0271 1  
 272 0272 1  
 273 0273 1 LIBRARY 'SYSSLIBRARY:LIB:L32';  
 274 0274 1 REQUIRE 'SRC\$:MOUDEF.B32';  
 0806 0275 1 REQUIRE 'LIBDS:VMSLIB.OBJ]INITMSG.REQ';  
 0938 0276 1  
 0939 0277 1  
 0940 0278 1 FORWARD ROUTINE  
 0941 0279 1 SYSS\$VMOUNT, | entry point (w/o operator assist)  
 0942 0280 1 VMOUNT ENVELOPE, | base call frame for MOUNT VOLUME  
 0943 0281 1 REBUILD ENVELOPE, | base call frame for REBUIL[D  
 0944 0282 1 INTERCEPT SIGNAL, | Intercept EXEC mode signal  
 0945 0283 1 MOUNT VOLUME, | Mount a given volume  
 0946 0284 1 MAIN HANDLER, | main condition handler  
 0947 0285 1 FORCE\_DISMOUNT. | dismount a volume just mounted

286	0948	1	CLEAR VALID,
287	0949	1	DALLOC SHR DEV.
288	0950	1	XFER DEV OWNER.
289	0951	1	MOUNT_CLOSTER,
290	0952	1	MOUNT_ENCIPHER,
291	0953	1	SEARCH DEVICE,
292	0954	1	DEQ_MOUNT_LOCK : NOVALUE,
293	0955	1	WAIT_DELTA : NOVALUE;
294	0956	1	

Clear VALID flag in UCB.
deallocate device for shared mount
transfer device ownership
cluster-wide mount
create a cluster-mount packet
generic device search/allocate routine
dequeue the mount lock
wait before IOC\$SEARCH retry

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0957 1 + 
0958 1 
0959 1 Own storage for general use in the MOUNT utility
0960 1 Note that DATA_BASE_READY and STORED_CONTEXT initialized
0961 1 in the module ASSIST.
0962 1 
0963 1 
0964 1 
0965 1 GLOBAL
0966 1 VMOUNT_GBL_START: VECTOR [0] ! Mark start of global storage
0967 1 STORED_CONTEXT : BITVECTOR [32] ! store the context of some 1 time only
0968 1 DATA_BASE_READY : LONG, Boolean
0969 1 DEV_ALLOCATED : BITVECTOR [DEVMAX] VOLATILE, !Indicates which physical devices are allocated
0970 1 DEV_ACQUIRED : BITVECTOR [DEVMAX] VOLATILE, !Indicates which devices have been
0971 1 interlocked.
0972 1 
0973 1 LOCK_STATUS : VECTOR [2], Lock status block for $ENQ.
0974 1 CLEANUP_ALLOC : BITVECTOR [DEVMAX] VOLATILE, !Indicates which physical devices need to be deallocated
0975 1 CLEANUP_FLAGS : BITVECTOR [32] VOLATILE, ! error cleanup status flags
0976 1 CHANNEL : LONG VOLATILE, channel number for I/O
0977 1 DEVICE_INDEX : LONG VOLATILE, Index into device list
0978 1 MAILBOX_CHANNEL, channel number of ACP termination mailbox
0979 1 CALLERS_ACMOD : LONG, caller's access mode
0980 1 PHYS_COUNT, number of physical devices in use
0981 1 PHYS_NAME : VECTOR [DEVMAX*2], ! descriptor of physical device name
0982 1 NAME_BUFFER : VECTOR [NAMEBUF_LENGTH*DEVMAX, BYTE], string buffer for physical device name
0983 1 
0984 1 LOG_BUFFER : VECTOR [63, BYTE], buffer to construct logical name
0985 1 
0986 1 HOME_BLOCK : BBLOCK [512], buffer for volume header label or home block
0987 1 DEVICE_CHAR : BBLOCK [DIB$K_LENGTH], buffer for device characteristics
0988 1 
0989 1 DEVICE_CHAR2 : BBLOCK [DIB$K_LENGTH], buffer for sec. device characteristics
0990 1 
0991 1 HOMEBLOCK_LBN, LBN of home block read
0992 1 HEADER_LBN, LBN of file header read
0993 1 CURRENT_RVN, RVN of disk being mounted
0994 1 
0995 1 USER_STATUS : VECTOR [2], status return for various routines
0996 1 CURRENT_VCB : REF BBLOCK, address of VCB used by CHECK_HEADER2
0997 1 REAL_MVL : REF BBLOCK, address of MVL allocated for mag tape volume
0998 1 REAL_RVT : REF BBLOCK, address of RVT allocated for mag tape volume
0999 1 REAL_VCB : REF BBLOCK, address of VCB allocated for volume
1000 1 REAL_FCB : REF BBLOCK, address of FCB allocated for volume
1001 1 REAL_WCB : REF BBLOCK, address of window allocated for volume
1002 1 REAL_AQB : REF BBLOCK, address of AQB allocated for volume
1003 1 MTL_ENTRY : REF BBLOCK, address of mounted volume list entry
1004 1 SMTE_ENTRY : REF BBLOCK, address of volume set MTL
1005 1 MOUNT_ITMLST, address of the mount item list
1006 1 LABLCK_STATUS : VECTOR [2], Label lock status
1007 1 VMOUNT_GBL_END : VECTOR [0]; ! Mark end of GLOBAL storage
1008 1 
1009 1 
1010 1 GLOBAL BIND
1011 1 VOL1 = HOME_BLOCK; ! BUFFER FOR VOL1 MAGNETIC TAPE LABEL
1012 1 
1013 1 GLOBAL

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353 1014 1 ALLDEVNAM\_BUF : VECTOR [NAMEBUF LEN, BYTE]  
354 1015 1 INITIAL (BYTE (^MOUS\$,  
355 1016 1 REP NAMEBUF LEN-4 OF (' ')),  
356 1017 1 ! string buffer for alloc class devnam  
357 1018 1 ALLDEVNAM\_DESC : VECTOR [2] INITIAL (0, ALLDEVNAM\_BUF),  
358 1019 1 ! descriptor for alloc class devnam  
359 1020 1 DEVCCHAR\_DESC : VECTOR [2] INITIAL (DIB\$K\_LENGTH, DEVICE\_CHAR),  
360 1021 1 ! descriptor for device characteristics  
361 1022 1 DEVCCHAR\_DESC2 : VECTOR [2] INITIAL (DIB\$K\_LENGTH, DEVICE\_CHAR2),  
362 1023 1 ! descriptor for sec. device characteristics  
363 1024 1  
364 1025 1 LABLCKNAM\_BUF : VECTOR [NAMEBUF LEN+4, BYTE]  
365 1026 1 INITIAL (BYTE (^MOUS\$,  
366 1027 1 REP NAMEBUF\_LEN OF (' ')),  
367 1028 1 ! label lock name buffer  
368 1029 1 LABLCKNAM\_DESC : VECTOR [2, LONG]  
369 1030 1 INITIAL (0, LABLCKNAM\_BUF);  
370 1031 1 ! label lock descriptor  
371 1032 1

1033 1 GLOBAL ROUTINE SYS\$VMOUNT (ITEM\_LIST) =  
1034 1 ++  
1035 1  
1036 1 FUNCTIONAL DESCRIPTION:  
1037 1  
1038 1 This is the main routine of the MOUNT utility.  
1039 1  
1040 1 CALLING SEQUENCE:  
1041 1 SMOUNT (arglist)  
1042 1  
1043 1 INPUT PARAMETERS:  
1044 1 ITEM\_LIST : Address of a \$GETJPI-like item list  
1045 1  
1046 1 IMPLICIT INPUTS:  
1047 1 NONE  
1048 1  
1049 1 IMPLICIT OUTPUTS:  
1050 1 NONE  
1051 1  
1052 1  
1053 1  
1054 1  
1055 1 ROUTINE VALUE:  
1056 1 assorted status values  
1057 1  
1058 1 SIDE EFFECTS:  
1059 1 volume(s) mounted, device data base updated  
1060 1  
1061 1 --  
1062 1  
1063 2 BEGIN  
1064 2  
1065 2 BUILTIN  
1066 2 MOVPSL, ! Get current PSL  
1067 2 CALLG, ! Used to call CHECK\_PARAMS  
1068 2 AP: ! Used to pass params to CHECK\_PARAMS  
1069 2  
1070 2 EXTERNAL ROUTINE  
1071 2 ACTIVATE JOURNAL: ADDRESSING\_MODE (GENERAL), ! activate RUJ  
1072 2 SDALLOC DEVSSU : ADDRESSING\_MODE (GENERAL),  
1073 2 CHECK\_PARAMS; ! Process the user-supplied parameters  
1074 2  
1075 2 EXTERNAL  
1076 2 DEVICE\_COUNT : ADDRESSING\_MODE (GENERAL)  
1077 2 LONG, ! Number of devices specified  
1078 2 LCK\_GLOBAL\_START: ADDRESSING\_MODE (GENERAL),  
1079 2 ! Start of global lock area  
1080 2 LCK\_GLOBAL\_END : ADDRESSING\_MODE (GENERAL);  
1081 2 ! End of global lock area  
1082 2  
1083 2 LOCAL  
1084 2  
1085 2 | Declare the privileges that are necessary for MOUNT to work.  
1086 2 CURRENT\_PSL : BBLOCK [4], ! holds current PSL  
1087 2 MOUNT\_PRIVS : BBLOCK [8], ! Amplified privilege mask  
1088 2 USER\_PRIVS : BBLOCK [8], ! Temp storage for privilege mask  
1089 2

```
1090 2 STATUS:                                ! system service status
1091 2
1092 2
1093 2 CHANNEL = 0;
1094 2 USER_STATUS = 1;
1095 2
1096 2 MOUNT_PRIVS = (1^$BITPOSITION (PRV$V_ACNT) OR
1097 2           1^$BITPOSITION (PRV$V_ALTPRI) OR
1098 2           1^$BITPOSITION (PRV$V_BUGCHK) OR
1099 2           1^$BITPOSITION (PRV$V_BYPASS) OR
1100 2           1^$BITPOSITION (PRV$V_DETACH) OR
1101 2           1^$BITPOSITION (PRV$V_EXQUOTA) OR
1102 2           1^$BITPOSITION (PRV$V_GROUP) OR
1103 2           1^$BITPOSITION (PRV$V_MOUNT) OR
1104 2           1^$BITPOSITION (PRV$V_PHY_IO) OR
1105 2           1^$BITPOSITION (PRV$V_PSWAPM) OR
1106 2           1^$BITPOSITION (PRV$V_TMPMBX) OR
1107 2           1^$BITPOSITION (PRV$V_SETPRV) OR
1108 2           1^$BITPOSITION (PRV$V_SYSLCK) OR
1109 2           1^$BITPOSITION (PRV$V_WORLD)
1110 2 );
1111 2 MOUNT_PRIVS[PRV$V_PRMJNL] = 1;          ! PRMJNL is in the 2nd longword
1112 2
1113 2 ! Process the user-supplied parameters, if
1114 2 we haven't already. The conditional call
1115 2 is to save the overhead of having to do it
1116 2 for each attempt at a mount, and to make
1117 2 sure that it is done at least once.
1118 2
1119 2
1120 2 IF NOT .DATA_BASE_READY
1121 2 THEN
1122 3 BEGIN
1123 3   CHSFILL (0, VMOUNT_GBL_END-VMOUNT_GBL_START, VMOUNT_GBL_START);
1124 3   CHSFILL (0, LCK_GLOBAL-END-LCK_GLOBAL-START, LCK_GLOBAL_START);
1125 3   MOUNT_ITMLST = .ITEM_LIST;
1126 3   DATA_BASE_READY = 1;
1127 4   IF NOT (STATUS = CALLG (.AP, CHECK_PARAMS))
1128 3   THEN
1129 3     RETURN (.STATUS);
1130 3   MOVPSL (CURRENT_PSL);
1131 3   CALLERS_ACMOD = .CURRENT_PSL [PSL$V_PRVMOD];
1132 2 END;
1133 2
1134 2 ! Save the current privilege mask and grant the
1135 2 caller the necessary privileges.
1136 2
1137 2
1138 2 S$SETPRV (ENBFLG=1, PRVADR=MOUNT_PRIVS, PRVPRV=USER_PRIVS);
1139 2
1140 2 ! Loop for all devices in the command line to mount multiple disks and tapes.
1141 2 However, it is necessary to reset DEVICE_INDEX for tape mounts because tape
1142 2 volumes are not mounted until every volume in the command line has been
1143 2 processed, and an error condition on the Nth volume will force all the work
1144 2 done on previous volumes to be undone.
1145 2
1146 2
```

```

487 1147 2 IF (.DEVICE_INDEX GTR 0) AND .STORED_CONTEXT[TAPE_MOUNT]
488 1148 2 THEN
489 1149 2     DEVICE_INDEX = 0;
490 1150 2
491 1151 2 INCR I FROM .DEVICE_INDEX TO .DEVICE_COUNT-1
492 1152 2 DO
493 1153 2     BEGIN
494 1154 2
495 1155 2     | Mount the volume. If the attempt failed, abort the mount
496 1156 2     | and return the error status. Always dequeue the mount interlock(s),
497 1157 2     | no matter if the mount attempt succeeded or failed.
498 1158 2
499 1159 2     STATUS = VMOUNT ENVELOPE ();
500 1160 2     KERNEL CALL ( DEQ_MOUNT_LOCK );
501 1161 2     IF .LABLCK_STATUS[1] NEQ 0
502 1162 2     THEN
503 1163 2         SDEQ ( LKID = .LABLCK_STATUS [1] );
504 1164 2
505 1165 2     IF NOT .STATUS
506 1166 2     THEN
507 1167 2         BEGIN
508 1168 2             $SETPRV (ENBFLG=0, PRVADR=MOUNT_PRIVS); | Clear granted privileges
509 1169 2             $SETPRV (ENBFLG=1, PRVADR=USER_PRIVS); | Restore old privileges
510 1170 2             RETURN (.STATUS);
511 1171 2         END;
512 1172 2         DEVICE_INDEX = .DEVICE_INDEX+1;
513 1173 2     END;
514 1174 2
515 1175 2
516 1176 2     | Deallocate all devices that are not mounted.
517 1177 2
518 1178 2     $DALLOC_DEVSSU (0);
519 1179 2
520 1180 2
521 1181 2     | Rebuild volume if mounting files-11 DDS-2 disk
522 1182 2
523 1183 2
524 1184 2     IF .CLEANUP_FLAGS[CLF_REBUILD]
525 1185 2     THEN
526 1186 2         BEGIN
527 1187 2             STATUS = REBUILD_ENVELOPE ();
528 1188 2             $DASSGN (CHAN = .CHANNEL);           ! Deassign channel used by REBUILD
529 1189 2         END;
530 1190 2
531 1191 2
532 1192 2     | If the rebuild was successful, attempt to activate the RUJ.
533 1193 2
534 1194 2     IF .STATUS
535 1195 2     THEN
536 1196 2         STATUS = ACTIVATE_JOURNAL ();
537 1197 2
538 1198 2
539 1199 2     | If the mount was successful, sent this mount request cluster-wide
540 1200 2     | when appropriate.
541 1201 2
542 1202 2     IF .STATUS
543 1203 2     THEN

```

```
: 544 1204 2 STATUS = MOUNT_CLUSTER (.ITEM_LIST); : Mount cluster-wide
: 545 1205 2
: 546 1206 2
: 547 1207 2 ! Revoke any privileges that were granted.
: 548 1208 2
: 549 1209 2 $SETPRV (ENBFLG=0, PRVADR=MOUNT_PRIVS); ! Clear granted privileges
: 550 1210 2 $SETPRV (ENBFLG=1, PRVADR=USER_PRIVS); ! Restore old privileges
: 551 1211 2
: 552 1212 2 RETURN (.STATUS)
: 553 1213 2
: 554 1214 1 END; ! end of routine MOUNT_COMMAND
```

```
.TITLE VMOUNT
.IDENT 'V04-002'
.PSECT $GLOBALS,NOEXE,2

00000 VMOUNT_GBL_START::: .BLKB 0
00000 STORED_CONTEXT::: .BLKB 4
00004 DATA_BASE_READY::: .BLKB 4
00008 DEV_ALLOCATED::: .BLKB 2
0000A .BLKB 2
0000C DEV_ACQUIRED::: .BLKB 2
0000E .BLKB 2
00010 LOCK_STATUS::: .BLKB 8
00018 CLEANUP_ALLOC::: .BLKB 2
0001A .BLKB 2
0001C CLEANUP_FLAGS::: .BLKB 4
00020 CHANNEL::: .BLKB 4
00024 DEVICE_INDEX::: .BLKB 4
00028 MAILBOX_CHANNEL::: .BLKB 4
0002C CALLERS_ACMOD::: .BLKB 4
00030 PHYS_COUNT::: .BLKB 4
00034 PHYS_NAME::: .BLKB 128
000B4 NAME_BUFFER::: .BLKB 512
002B4 LOG_BUFFER::: .BLKB 63
002F3 .BLKB 1
002F4 HOME_BLOCK::: .BLKB 512
004F4 DEVICE_CHAR:::
```

00568 DEVICE\_CHAR2:: .BLKB 116  
005DC HOMEBLOCK\_LBN:: .BLKB 116  
005E0 HEADER\_LBN:: .BLKB 4  
005E4 CURRENT\_RVN:: .BLKB 4  
005E8 USER\_STATUS:: .BLKB 8  
005F0 CURRENT\_VCB:: .BLKB 4  
005F4 REAL\_MVL:: .BLKB 4  
005F8 REAL\_RVI:: .BLKB 4  
005FC REAL\_VCB:: .BLKB 4  
00600 REAL\_VCA:: .BLKB 4  
00604 REAL\_FCB:: .BLKB 4  
00608 REAL\_WCB:: .BLKB 4  
0060C REAL\_AQB:: .BLKB 4  
00610 MTL\_ENTRY:: .BLKB 4  
00614 SMTL\_ENTRY:: .BLKB 4  
00618 MOUNT\_ITMLST:: .BLKB 4  
0061C LABLCK\_STATUS:: .BLKB 8  
00624 VMOUNT\_GBL\_END:: .BLKB 0  
24 55 4F 4D 00624 ALLDEVNAM\_BUF:: .ASCII \MOUSE\  
20 00628 .ASCII /\ / /  
20 00629 .ASCII /\ / /  
20 0062A .ASCII /\ / /  
20 0062B .ASCII /\ / /  
20 0062C .ASCII /\ / /  
20 0062D .ASCII /\ / /  
20 0062E .ASCII /\ / /  
20 0062F .ASCII /\ / /  
20 00630 .ASCII /\ / /  
20 00631 .ASCII /\ / /  
20 00632 .ASCII /\ / /  
20 00633 .ASCII /\ / /  
20 00634 .ASCII /\ / /  
20 00635 .ASCII /\ / /  
20 00636 .ASCII /\ / /  
20 00637 .ASCII /\ / /  
20 00638 .ASCII /\ / /  
20 00639 .ASCII /\ / /

20 0063A .ASCII \\  
20 0063B .ASCII \\  
20 0063C .ASCII \\  
20 0063D .ASCII \\  
20 0063E .ASCII \\  
20 0063F .ASCII \\  
20 00640 .ASCII \\  
20 00641 .ASCII \\  
20 00642 .ASCII \\  
20 00643 .ASCII \\  
00000000 00644 ALLDEVNAM\_DESC::  
00000000' 00648 .LONG 0  
00000074 0064C DEVCHAR\_DESC::  
00000000' 00650 .ADDRESS ALLDEVNAM\_BUF  
00000074 00654 DEVCHAR\_DESC2::  
00000000' 00658 .ADDRESS DEVICE\_CHAR  
24 55 4F 40 0065C LABLCKNAM\_BUF::  
00000000 00660 .ASCII \MOUSE\  
20 00661 .ASCII \\  
20 00662 .ASCII \\  
20 00663 .ASCII \\  
20 00664 .ASCII \\  
20 00665 .ASCII \\  
20 00666 .ASCII \\  
20 00667 .ASCII \\  
20 00668 .ASCII \\  
20 00669 .ASCII \\  
20 0066A .ASCII \\  
20 0066B .ASCII \\  
20 0066C .ASCII \\  
20 0066D .ASCII \\  
20 0066E .ASCII \\  
20 0066F .ASCII \\  
20 00670 .ASCII \\  
20 00671 .ASCII \\  
20 00672 .ASCII \\  
20 00673 .ASCII \\  
20 00674 .ASCII \\  
20 00675 .ASCII \\  
20 00676 .ASCII \\  
20 00677 .ASCII \\  
20 00678 .ASCII \\  
20 00679 .ASCII \\  
20 0067A .ASCII \\  
20 0067B .ASCII \\  
20 0067C .ASCII \\  
20 0067D .ASCII \\  
20 0067E .ASCII \\  
20 0067F .ASCII \\  
00000000 00680 LABLCKNAM\_DESC::  
00000000' 00684 .LONG 0  
00000000' 00684 .ADDRESS LABLCKNAM\_BUF

VOL1== HOME\_BLOCK  
 .EXTRN ACTIVATE\_JOURNAL  
 .EXTRN SDALLOC\_DEVSSU, CHECK\_PARAMS  
 .EXTRN DEVICE\_COUNT, LCK\_GLOBAL\_START  
 .EXTRN LCK\_GLOBAL-END, SYSSSETPRV  
 .EXTRN SYSSCMKRNL, SYSSDEQ  
 .EXTRN SYSSDASSGN

.PSECT SCODES,NOWRT,2

0624	BF	00	57 00000000G	00 00FC 00000	.ENTRY	SYSSVMOUNT, Save R2,R3,R4,R5,R6,R7	1033	
			56 00000000	00 9E 00002	MOVAB	SYSSSETPRV, R7		
			5E	EF 9E 00009	MOVAB	DEVICE_INDEX, R6		
			05C4	10 C2 00010	SUBL2	#16, SP		
			08	FC A6 D4 00013	CLRL	CHANNEL	1093	
			0C	01 D0 00016	MOVL	#1, USER_STATUS	1094	
			AE	60CBF320 8F D0 00018	MOVL	#1623978784, MOUNT_PRIVS	1096	
			AE	20 B8 00023	BISB2	#32, MOUNT_PRIVS+4	1111	
			35	A6 E8 00027	BLBS	DATA_BASE_READY, 28	1120	
			6E	00 2C 0002B	MOVCS	#0, TSP), #0, #1572, VMOUNT_GBL_START	1123	
				A6 00032				
				00 2C 00034	MOVCS	#0, (SP), #0, #<LCK_GLOBAL-END--	1124	
				00 0003B		LCK_GLOBAL_START>, [LCK_GLOBAL_START		
			05F4	C6 04 AC D0 00040	MOVL	ITEM_LIST, MOUNT_ITMLST	1125	
			E0	A6 01 D0 00046	MOVL	#1, DATA_BASE_READY	1126	
			C000G	CF 6C FA 0004A	CALLG	(AP), CHECK_PARAMS	1127	
			52	50 D0 0004F	MOVL	R0, STATUS		
			03	50 E8 00052	BLBS	R0, 18		
				00B6 31 00055	BRW	98		
				50 DC 00058	MOVPSL	CURRENT_PSL	1130	
				16 EF 0005A	EXTZV	#22, #2, CURRENT_PSL, CALLERS_ACMOD	1131	
				5E DD 00060	PUSHL	SP	1138	
				7E D4 00062	CLRL	-(SP)		
				10 AE 9F 00064	PUSHAB	MOUNT_PRIVS		
				01 DD 00067	PUSHL	#1		
				67 04 FB 00069	CALLS	#4, SYSSSETPRV	1147	
				66 D5 0006C	TSTL	DEVICE_INDEX		
				06 15 0006E	BLEQ	38		
				02 DC A6 E9 00070	BLBC	STORED_CONTEXT, 38		
				66 D4 00074	CLRL	DEVICE_INDEX	1149	
			53	54 00000000G	00 D0 00076	MOVL	DEVICE_COUNT, R4	1151
				66 01 C3 0007D	SUBL3	#1, DEVICE_INDEX, I		
				34 11 00081	BRB	68		
				00 FF FB 00083	CALLS	#0, VMOUNT_ENVELOPE	1159	
				52 50 D0 0008A	MOVL	R0, STATUS		
				7E D4 0008D	CLRL	-(SP)	1160	
				5E DD 0008F	PUSHL	SP		
				00000000V 9F EF 9F 00091	PUSHAB	DEQ_MOUNT_LOCK		
				50 03 FB 00097	CALLS	#3, &SYSSCMKRNL		
				05FC C6 D0 0009E	MOVL	LABLCK_STATUS+4, R0	1161	
				0D 13 000A3	BEQ	38		
				7E 7C 000A5	CLRQ	-(SP)	1163	
				7E D4 000A7	CLRL	-(SP)		
				50 DD 000A9	PUSHL	R0		
				04 FB 000AB	CALLS	#4, SYSSDEQ	1165	
				52 E9 000B2	BLBC	STATUS, 88		
				66 D6 000B5	INCL	DEVICE_INDEX	1172	

08	53	54	F2 000B7	68:	A0BLSS	R4, I, 48	1151
14	00000000G	00	7E D4 000BB		CLRL	-(SP)	1178
	F9	A6	01 FB 000BD		CALLS	#1, \$DALLOC_DEVSSU	
	00000000V	EF	01 E1 000C4		BBC	#1, CLEANUP_FLAGS+1	1184
	52		00 FB 000C9		CALLS	#0, REBUILD_ENVELOPE	1187
			50 D0 000D0		MOVL	R0, STATUS	
			A6 DD 000D3		PUSHL	CHANNEL	1188
	00000000G	00	01 FB 000D6		CALLS	#1, SYSSDASSGN	
	1A		52 E9 000DD	78:	BLBC	STATUS, 88	1194
	00000000G	00	00 FB 000E0		CALLS	#0, ACTIVATE_JOURNAL	1196
	52		50 D0 000E7		MOVL	R0, STATUS	
	0D		52 E9 000EA		BLBC	STATUS, 88	1202
	00000000V	EF	04 AC DD 000ED		PUSHL	ITEM_LIST	1204
	52		01 FB 000FO		CALLS	#1, MOUNT_CLUSTER	
			50 D0 000F7		MOVL	R0, STATUS	
			7E 7C 000FA	88:	CLRL	-(SP)	1209
			10 AE 9F 000FC		PUSHAB	MOUNT_PRIVS	
			7E D4 000FF		CLRL	-(SP)	
	67		04 FB 00101		CALLS	#4, SYSSSETPRV	1210
			7E 7C 00104		CLRL	-(SP)	
			08 AE 9F 00106		PUSHAB	USER_PRIVS	
			01 DD 00109		PUSHL	#1	
	67		04 FB 0010B		CALLS	#4, SYSSSETPRV	
	50		52 D0 0010E	98:	MOVL	STATUS, R0	1212
			04 00111		RET		1214

; Routine Size: 274 bytes. Routine Base: \$CODE\$ + 0000

```
556 1215 1 ROUTINE VMOUNT_ENVELOPE =
557 1216 1
558 1217 1 ++
559 1218 1
560 1219 1
561 1220 1
562 1221 1
563 1222 1
564 1223 1
565 1224 1
566 1225 1
567 1226 1
568 1227 1
569 1228 1
570 1229 1
571 1230 1
572 1231 1
573 1232 1
574 1233 1
575 1234 1
576 1235 1
577 1236 1
578 1237 1
579 1238 1
580 1239 1
581 1240 1
582 1241 1
583 1242 1
584 1243 1
585 1244 1
586 1245 1
587 1246 1
588 1247 2 BEGIN
589 1248 2
590 1249 2 LOCAL
591 1250 2 STATUS;
592 1251 2
593 1252 2
594 1253 2 Establish the special EXEC mode condition handler.
595 1254 2
596 1255 2 ENABLE INTERCEPT_SIGNAL;
597 1256 2
598 1257 2
599 1258 2 Attempt to mount the volume.
600 1259 2
601 1260 2 STATUS = MOUNT_VOLUME (.DEVICE_INDEX);
602 1261 2
603 1262 2 RETURN (.STATUS)
604 1263 2
605 1264 1 END;
```

0000 00000 VMOUNT\_ENVELOPE:  
.WORD Save nothing

: 1215

6D	000F	CF	DE	00002	MOVAL	18, (FP)	1247
00000000V	EF	00000000	EF	DD 00007	PUSHL	DEVICE_INDEX	1260
			01	FB 0000D	CALLS	#1, MOUNT_VOLUME	
			04	00014	RET		1264
			00000000	00015	15:	.WORD	Save nothing
			7E	D4 00017	CLRL	-(SP)	
			5E	DD 00019	PUSHL	SP	
00000000V	EF	04	AC	7D 0001B	MOVO	4(AP), -(SP)	
		03	FB	0001F	CALLS	#3, INTERCEPT_SIGNAL	
		04	00026		RET		

; Routine Size: 39 bytes, Routine Base: \$CODE\$ + 0112

```

607 1265 1 ROUTINE REBUILD_ENVELOPE =
608 1266 1
609 1267 1
610 1268 1
611 1269 1
612 1270 1
613 1271 1
614 1272 1
615 1273 1
616 1274 1
617 1275 1
618 1276 1
619 1277 1
620 1278 1
621 1279 1
622 1280 1
623 1281 1
6 1282 1
625 1283 1
626 1284 1
627 1285 1
628 1286 1
629 1287 1
630 1288 1
631 1289 1
632 1290 1
633 1291 1
634 1292 1
635 1293 1
636 1294 1
637 1295 1
638 1296 1
639 1297 2
640 1298 2
641 1299 2
642 1300 2
643 1301 2
644 1302 2
645 1303 2
646 1304 2
647 1305 2
648 1306 2
649 1307 2
650 1308 2
651 1309 2
652 1310 2
653 1311 2
654 1312 2
655 1313 2
656 1314 2
657 1315 2
658 1316 2
659 1317 2
660 1318 2
661 1319 2
662 1320 2
663 1321 1

1++  

1 FUNCTIONAL DESCRIPTION:  

1 This routine serves as the base call frame for all the EXEC  

1 mode code, and provides a convenient (and necessary) spot  

1 from which to intercept all EXEC mode conditions.  

1 CALLING SEQUENCE:  

1 This routine should be called in EXEC mode.  

1 INPUT:  

1 None.  

1 OUTPUT:  

1 None.  

1 IMPLICIT INPUTS:  

1 Current mode is EXEC, DEVICE_INDEX contains an integer value.  

1 ROUTINE VALUE:  

1 This routine returns the status returned by MOUNT_VOLUME.  

1--  

1 BEGIN  

1 EXTERNAL ROUTINE  

1 STAND_ALONE_REBUILD; ! Rebuild quota file and bitmaps (ODS2)  

1 LOCAL  

1 STATUS:  

1 Establish the special EXEC mode condition handler.  

1 ENABLE INTERCEPT_SIGNAL;  

1 Rebuild the volume.  

1 ERR MESSAGE (MOUNS REBUILD):  

1 STATUS = $ASSIGN (DEVNAM = PHYS_NAME[0],  

1 CHAN = CHANNEL);  

1 IF NOT .STATUS THEN ERR EXIT (.STATUS);  

1 STAND_ALONE_REBUILD (.CHANNEL);  

1 RETURN 1  

1 END;

```

.EXTRN STAND\_ALONE\_REBUILD  
.EXTRN SYSSASSIGN

0004 00000 REBUILD\_ENVELOPE:

52 00000000'	EF 9E 00002	.WORD Save R2	1265
6D 0033	CF DE 00009	MOVAB CHANNEL R2	1297
0072A01B	8F DD 0000E	MOVAL 28 (FP)	1313
00000000G 00	01 FB 00014	PUSHL #7512091	
	7E 7C 0001B	CALLS #1, LIB\$SIGNAL	
	52 DD 0001D	CLRL -(SP)	1315
	A2 9F 0001F	PUSHL R2	
00000000G 00	04 FB 00022	PUSHAB PHYS_NAME	
09	50 E8 00029	CALLS #4, SYSSASSIGN	
00000000G 00	50 DD 0002C	BLBS STATUS, 1S	1316
0000G CF	01 FB 0002E	PUSHL STATUS	
50	62 DD 00035	CALLS #1, LIB\$STOP	
	01 FB 00037	PUSHL CHANNEL	1317
	01 D0 0003C	CALLS #1, STAND_ALONE_REBUILD	
	04 0003F	MOVL #1, R0	1319
	0000 00040	RET	1321
00000000V 7E	7E D4 00042	28: .WORD Save nothing	1297
EF	5E DD 00044	CLRL -(SP)	
	04	PUSHL SP	
	AC 7D 00046	MOVQ 4(AP), -(SP)	
	03 FB 0004A	CALLS #3, INTERCEPT_SIGNAL	
	04 00051	RET	

; Routine Size: 82 bytes, Routine Base: \$CODES + 0139

```
665 1322 1 ROUTINE INTERCEPT_SIGNAL (SIGNAL, MECHANISM) =  
666 1323 1  
667 1324 1  
668 1325 1  
669 1326 1  
670 1327 1  
671 1328 1  
672 1329 1  
673 1330 1  
674 1331 1  
675 1332 1  
676 1333 1  
677 1334 1  
678 1335 1  
679 1336 1  
680 1337 1  
681 1338 1  
682 1339 1  
683 1340 1  
684 1341 1  
685 1342 2 BEGIN  
686 1343 2  
687 1344 2  
688 1345 2  
689 1346 2  
690 1347 2  
691 1348 2  
692 1349 2  
693 1350 2  
694 1351 2  
695 1352 2  
696 1353 2  
697 1354 2  
698 1355 2  
699 1356 2  
700 1357 2  
701 1358 2  
702 1359 2  
703 1360 2  
704 1361 2  
705 1362 2  
706 1363 2  
707 1364 2  
708 1365 2  
709 1366 2  
710 1367 2  
711 1368 2  
712 1369 2  
713 1370 2  
714 1371 2  
715 1372 2  
716 1373 2  
717 1374 2  
718 1375 2  
719 1376 2  
720 1377 2  
721 1378 2  
1322 1 ROUTINE INTERCEPT_SIGNAL (SIGNAL, MECHANISM) =  
1323 1  
1324 1  
1325 1  
1326 1  
1327 1  
1328 1  
1329 1  
1330 1  
1331 1  
1332 1  
1333 1  
1334 1  
1335 1  
1336 1  
1337 1  
1338 1  
1339 1  
1340 1  
1341 1  
1342 2 BEGIN  
1343 2  
1344 2  
1345 2  
1346 2  
1347 2  
1348 2  
1349 2  
1350 2  
1351 2  
1352 2  
1353 2  
1354 2  
1355 2  
1356 2  
1357 2  
1358 2  
1359 2  
1360 2  
1361 2  
1362 2  
1363 2  
1364 2  
1365 2  
1366 2  
1367 2  
1368 2  
1369 2  
1370 2  
1371 2  
1372 2  
1373 2  
1374 2  
1375 2  
1376 2  
1377 2  
1378 2  
++ Functional Description:  
This routine is a condition handler whose sole  
reason for existence is to force the primary  
condition code's facility-code to that of the  
MOUNT facility.  
Input:  
SIGNAL = Address of the signal array  
MECHANISM = Address of the mechanism array  
Output:  
The condition facility code is equal to MOUNT_FACILITY  
--  
! Start of INTERCEPT_SIGNAL  
MAP  
SIGNAL : REF BBLOCK, ! Signal array  
MECHANISM : REF BBLOCK; ! Mechanism array  
EXTERNAL  
MOUNT_OPTIONS : ADDRESSING_MODE (GENERAL)  
BITVECTOR VOLATILE, ! parser option flags  
USER_STATUS : VECTOR, ! Status return of some routines  
VOLINV_COUNT : ADDRESSING_MODE (GENERAL);  
! VOLINV retry counter  
EXTERNAL LITERAL  
VOLINV_LIMIT: ! VOLINV retry limit  
IF .SIGNAL[CHFSL_SIG_NAME] NEQ SSS_UNWIND  
THEN  
BEGIN  
! Make the facility code MOUNT_FACILITY.  
IF .BBLOCK [SIGNAL[CHFSL_SIG_NAME], STSSV_FAC_NO] EQL 0  
OR .BBLOCK [SIGNAL[CHFSL_SIG_NAME], STSSV_FAC_NO] EQL INIT_FACILITY  
THEN  
BBLOCK [SIGNAL[CHFSL_SIG_NAME], STSSV_FAC_NO] = MOUNT_FACILITY;  
IF .BBLOCK [SIGNAL[CHFSL_SIG_NAME], STSSV_MSG_NO] EQL 0  
THEN  
BBLOCK [SIGNAL[CHFSL_SIG_NAME], STSSV_MSG_NO] = .USER_STATUS [0] ^ (-$BITPOSITION (STSSV_MSG_NO));  
! If the caller requested it, print the message text associated with the  
message. Also make sure that the particular error is not covered by
```

```

: 722      1379 3  ! operator assisted mount. If it is, do not print the message.
: 723      1380 3
: 724      1381 5
: 725      1382 6
: 726      1383 6
: 727      1384 6
: 728      1385 6
: 729      1386 6
: 730      1387 6
: 731      1388 6
: 732      1389 6
: 733      1390 6
: 734      1391 4
: 735      1392 4
: 736      1393 4
: 737      1394 4
: 738      1395 4
: 739      1396 4
: 740      1397 5
: 741      1398 6
: 742      1399 6
: 743      1400 6
: 744      1401 6
: 745      1402 6
: 746      1403 6
: 747      1404 6
: 748      1405 6
: 749      1406 6
: 750      1407 4
: 751      1408 3
: 752      1409 4
: 753      1410 4
: 754      1411 4
: 755      1412 4
: 756      1413 4
: 757      1414 4
: 758      1415 4
: 759      1416 4
: 760      1417 3
: 761      1418 3
: 762      1419 3
: 763      1420 3
: 764      1421 3
: 765      1422 3
: 766      1423 3
: 767      1424 4
: 768      1425 4
: 769      1426 4
: 770      1427 3
: 771      1428 2
: 772      1429 2
: 773      1430 2
: 774      1431 2
: 775      1432 2
: 776      1433 2
: 777      1434 2
: 778      1435 1

: IF (.MOUNT OPTIONS [OPT_MESSAGE] AND NOT (.MOUNT OPTIONS [OPT_ASSIST]
: AND (SELECTONEU (.SIGNAL [CHFSL_SIG_NAME] AND STSSM_MSG_NO) OF
:     SET
:         [SSS_DEVALLOC AND STSSM_MSG_NO] : 1;
:         [SSS_MEDOFL AND STSSM_MSG_NO] : 1;
:         [SSS_VOLINV AND STSSM_MSG_NO] : 1;
:         [SSS_NODEVAL AND STSSM_MSG_NO] : 1;
:         [SSS_NOSUCHDEV AND STSSM_MSG_NO] : 1;
:         [SSS_INCVOLLABEL AND STSSM_MSG_NO] : 1;
:         [OTHERWISE] : 0;
:     TES)))
:
:     ! If mounting with /NOASSIST and we are in VOLINV retry, supress outputting
:     ! the VOLINV error message unless this is the last retry attempt.
:
:     AND (.MOUNT OPTIONS [OPT_MESSAGE] AND NOT (NOT .MOUNT OPTIONS [OPT_ASSIST]
:     AND (SELECTONEU (.SIGNAL [CHFSL_SIG_NAME] AND STSSM_MSG_NO) OF
:         SET
:             [SSS_VOLINV AND STSSM_MSG_NO] : IF .VOLINV_COUNT LSS VOLINV_LIMIT-1
:                 THEN
:                     1
:                 ELSE
:                     0;
:             [OTHERWISE] : 0;
:         TES)))
:
:     THEN
:         BEGIN
:             SIGNAL [CHFSL_SIG_ARGS] = .SIGNAL [CHFSL_SIG_ARGS] - 2;
:             SPUTMSG (MSGVEC = SIGNAL [CHFSL_SIG_ARGS], ACTRTN=0, FACNAM=0);
:             SIGNAL [CHFSL_SIG_ARGS] = .SIGNAL [CHFSL_SIG_ARGS] + 2;
:             BBLOCK [SIGNAL [CHFSL_SIG_NAME], STSSV_INHIB_MSG] = 1;
:         END;
:
:         ! If the condition severity code is SEVERE or ERROR, then unwind the
:         ! stack back to the caller of the frame that established this handler.
:         ! Return the condition code in R0.
:
:         IF .BBLOCK [SIGNAL [CHFSL_SIG_NAME], STSSV_SEVERITY] EQL STSSK_SEVERE
:         OR .BBLOCK [SIGNAL [CHFSL_SIG_NAME], STSSV_SEVERITY] EQL STSSK_ERROR
:         THEN
:             BEGIN
:                 MECHANISM [CHFSL_MCH_SAVR0] = .SIGNAL [CHFSL_SIG_NAME];
:                 SUNWIND ();
:             END;
:         END;
:
:         ! Attempt to continue the operation.
:
:         RETURN (SSS_CONTINUE);
:
:     END;

```

! End of INTERCEPT\_SIGNAL



0C	50	08	11	12	000E0	BNEQ	9\$	
	A0		AC	00	000E2	8\$:	MOVL	MECHANISM, R0
00000000G	00		63	00	000E6		MOVL	(R3) 12(R0)
	50		7E	7C	000EA		CLRQ	-(SP\$)
			02	FB	000EC		CALLS	#2, SYSSUNWIND
			01	00	000F3	9\$:	MOVL	#1, R0
				04	000F6		RET	

: 1425  
: 1426  
: 1433  
: 1435

; Routine Size: 247 bytes, Routine Base: \$CODE\$ + 018B

```

780 1436 1 ROUTINE MCJNT_VOLUME (J) =
781 1437 1
782 1438 1 ++
783 1439 1
784 1440 1 FUNCTIONAL DESCRIPTION:
785 1441 1
786 1442 1 This routine will mount a single disk or tape volume.
787 1443 1
788 1444 1 CALLING SEQUENCE:
789 1445 1
790 1446 1
791 1447 1
792 1448 1
793 1449 1
794 1450 1
795 1451 1
796 1452 1
797 1453 1
798 1454 1
799 1455 1
800 1456 1
801 1457 1
802 1458 1
803 1459 1
804 1460 1
805 1461 1
806 1462 1
807 1463 1
808 1464 1
809 1465 1
810 1466 1
811 1467 1
812 1468 1
813 1469 1
814 1470 1
815 1471 1
816 1472 1
817 1473 2
818 1474 2
819 1475 2
820 1476 2
821 1477 2
822 1478 2
823 1479 2
824 1480 2
825 1481 2
826 1482 2
827 1483 2
828 1484 2
829 1485 2
830 1486 2
831 1487 2
832 1488 2
833 1489 2
834 1490 2
835 1491 2
836 1492 2

    ROUTINE MCJNT_VOLUME (J) =
    ++
    FUNCTIONAL DESCRIPTION:
        This routine will mount a single disk or tape volume.
    CALLING SEQUENCE:
        mount_volume (.j)
    INPUT:
        J : Index into device list.
    OUTPUT:
        None.
    IMPLICIT INPUT:
        Mount data base
    IMPLICIT OUTPUT:
        None.
    ROUTINE VALUE:
        Assorted status codes.
    SIDE EFFECTS:
        Volume mounted, device data base updated.
    BEGIN
    LOCAL
        DEVICE_ITMLST1 : BBLOCK [(1 * 12) + 4] INITIAL
        item: allocation class plus device name
        (WORD (NAMEBUF LEN-4),
        WORD (DVI$ AL[DEVNAM]),
        LONG (ALLDEVNAM_BUF+4),
        LONG (ALLDEVNAM_DESC)).
        end of list
        LONG (0)),
        P
        STATUS: ! string scan pointer
        ! system service status
    EXTERNAL
        DEV_CTX : BBLOCK FIELD (DC), ! device value block context fields

```

837 1493 2 MOUNT\_FAILED : ADDRESSING\_MODE (GENERAL) LONG VOLATILE. ! State of the current mount  
838 1494 2 MOUNT\_OPTIONS : ADDRESSING\_MODE (GENERAL) BITVECTOR VOLATILE. ! parser option flags  
839 1495 2 DEVICE\_COUNT : ADDRESSING\_MODE (GENERAL). ! number of devices specified  
840 1496 2 LABEL\_COUNT : ADDRESSING\_MODE (GENERAL). ! number of volume labels specified  
841 1497 2 DEVICE\_STRING : ADDRESSING\_MODE (GENERAL) VECTOR VOLATILE. ! device name string descriptor  
842 1498 2 LABEL\_STRING : ADDRESSING\_MODE (GENERAL) VECTOR VOLATILE; ! volume label string descriptor  
843 1499 2  
844 1500 2 EXTERNAL ROUTINE  
845 1501 2  
846 1502 2 SEARCH\_VOL, ! search I/O database for volume  
847 1503 2 TRAN\_LOGNAME, translate logical name  
848 1504 2 READ\_VOLLABEL, read magtape volume header label  
849 1505 2 READ\_HOMEBLOCK, read disk home block  
850 1506 2 MOUNT\_TAPE, mount magtape  
851 1507 2 MOUNT\_DISK1, mount level 1 disk  
852 1508 2 MOUNT\_DISK2, mount level 1 disk  
853 1509 2 GET\_DEVICE\_CONTEXT; get device lock value block context  
854 1510 2  
855 1511 2 BIND  
856 1512 2 OPTIONS = MOUNT\_OPTIONS : VECTOR VOLATILE;  
857 1513 2  
858 1514 2  
859 1515 2 ENABLE MAIN\_HANDLER; ! Enable the MOUNT condition handler  
860 1516 2  
861 1517 2  
862 1518 2 ! Reset the mount options bit mask.  
863 1519 2  
864 1520 2  
865 1521 2 OPTIONS[0] = .OPTIONS[0] AND NOT RESET\_OPTIONS1;  
866 1522 2 OPTIONS[1] = .OPTIONS[1] AND NOT RESET\_OPTIONS2;  
867 1523 2 MOUNT\_FAILED = 1;  
868 1524 2  
869 1525 2 BEGIN  
870 1526 2  
871 1527 2 ! rebind things to make life easier ( so we see them as their  
872 1528 2 real logical units)  
873 1529 2  
874 1530 2 MAP  
875 1531 2 DEVICE\_STRING : BBLOCKVECTOR [ DEVMAX, 8 ],  
876 1532 2 NAME\_BUFFER : BBLOCKVECTOR [ DEVMAX, NAMEBUF\_LEN ],  
877 1533 2 PHYS\_NAME : BBLOCKVECTOR [ DEVMAX, 8 ];  
878 1534 2  
879 1535 2 ! Start of buffer  
880 1536 2  
881 1537 2  
882 1538 2 MACRO STADR = 0,0,0,0%;  
883 1539 2  
884 1540 2  
885 1541 2 ! Define descriptor vector displacements  
886 1542 2  
887 1543 2 MACRO LEN = 0,0,32,0%;  
888 1544 2 MACRO ADDR = 4,0,32,0%;  
889 1545 2 MACRO ILEN = 8,0,32,0%; ! Item list returned length position.  
890 1546 2  
891 1547 2  
892 1548 2  
893 1549 2 ! If the device is being mounted /SHARE, /GROUP, or /SYSTEM, search the

```

894      1550 3 | device database for a matching volume label. To properly serialize
895      1551 3 | simultaneous shared mounts, take out the label lock in EX mode. This
896      1552 3 | label lock will be released in routine SYSSVMOUNT when everything is
897      1553 3 | done.
898      1554 3 |
899      1555 3 | STATUS = 0;
900      1556 3 | IF NOT .MOUNT_OPTIONS [OPT_NOSHARE]
901      1557 3 | THEN
902      1558 4 | BEGIN
903      1559 4 |
904      1560 4 |
905      1561 4 | The label lock has the form MOUS-csid-vollabel. The csid part makes
906      1562 4 | the label lock node-specific, which is necessary to avoid potential
907      1563 4 | deadlocks in a cluster. If the node is not in a cluster, the csid
908      1564 4 | field is set to zero.
909      1565 4 |
910      1566 4 | LOCAL
911      1567 4 |   CSID      : LONG INITIAL (0);           ! Initialize to zero
912      1568 4 |   SYI_ITMLST : BLOCK [(1*12)+4; BYTE] INITIAL
913      1569 4 |   ( WORD (4)           ! Return buffer length
914      1570 4 |     WORD (SYI$NODE_CSID), ! CSID item code
915      1571 4 |     LONG (CSID),        ! Return buffer address
916      1572 4 |     LONG (0),
917      1573 4 |     LONG (0));
918      1574 4 |
919      P 1575 4 | $GETSYIW ( EFN = MOUNT_EFN,           ! Get CSID of the local node
920      1576 4 |   ITMLST = SYI_ITMLST );
921      1577 4 |
922      1578 4 |
923      1579 4 | Set up the label lock resource name and descriptor
924      1580 4 |
925      1581 4 | LABLCKNAM_DESC [0] = .LABEL_STRING [.J*2] + 8; ! 'MOUS' prefix + CSID
926      1582 4 | LABLCKNAM_BUF + 4 = .CSID;           ! Merge in CSID
927      1583 4 | CHSCOPY ? .LABEL_STRING [.J*2],       ! Length of input string
928      1584 4 |   .LABEL_STRING [.J*2+1],           ! Address of label string buffer
929      1585 4 |   0,
930      1586 4 |   .LABEL_STRING [.J*2],           ! Length of output string
931      1587 4 |   LABLCKRAM_BUF + 8 );           ! Address of output buffer
932      1588 4 |
933      P 1589 4 | SENOW { LKMODE = LCKSK_EXMODE,          ! Take out the label lock
934      P 1590 4 |   LKSB = LABLCK_STATUS,
935      P 1591 4 |   FLAGS = LCKSM_SYSTEM,
936      P 1592 4 |   RESNAM = LABLCKNAM_DESC,
937      P 1593 4 |   EFN = MOUNT_EFN,
938      1594 4 |   ACMODE = PSLSC_EXEC );
939      1595 4 |
940      1596 4 | STATUS = KERNEL_CALL (SEARCH_VOL, LABEL_STRING[.J*2]);
941      1597 3 | END;
942      1598 3 |
943      1599 3 |
944      1600 3 | The SEARCH_VOL routine will only return success if this is a /SHARE
945      1601 3 | mount and a matching volume label is found. It will signal an error
946      1602 3 | if this is a /SYSTEM or /GROUP mount and a duplicate volume label is
947      1603 3 | already in use.
948      1604 3 |
949      1605 3 | IF .STATUS
950      1606 3 |

```

951 1607 3 | A successful /SHARE mount. Just print the message here; we rejoin  
952 1608 3 | the "volume not found" path much later in the routine.  
953 1609 3  
954 P 1610 3 | T: EN\_ERR\_MESSAGE (MOUNS\_MOUNTED, 3, .LABEL\_STRING[J\*2],  
955 1611 3 | .LABEL\_STRING[J\*2+1], PHYS\_NAME[J, LEN])  
956 1612 3  
957 1613 3 | ELSE  
958 1614 3 | IF .STATUS GTRU 7  
959 1615 3 | THEN ERR\_EXIT (.STATUS)  
960 1616 3 | ELSE  
961 1617 3  
962 1618 3  
963 1619 3 | Volume not found: either not there or this is a /NOSHARE mount.  
964 1620 3 | We must go through the mechanics of mounting the device.  
965 1621 3  
966 1622 4 BEGIN  
967 1623 4  
968 1624 4 |  
969 1625 4 | The following block of code should not be re-executed if this routine  
970 1626 4 | is called a second time by operator-assisted mount code.  
971 1627 4  
972 1628 4 IF NOT .DEV\_ACQUIRED[J]  
973 1629 4 THEN  
974 1630 5 BEGIN  
975 1631 5  
976 1632 5  
977 1633 5 LOCAL  
978 1634 5 STSBLK : VECTOR [2];  
979 1635 5  
980 1636 5 | Call the SEARCH\_DEVICE routine to search for a mountable device,  
981 1637 5 | allocate it, and set up the physical device name and descriptor  
982 1638 5 | in mount database. Note that if the device is available cluster-  
983 1639 5 | wide, SEARCH DEVICE will take out an EX mode lock for a private  
984 1640 5 | mount, or a PW mode lock for a shared mount.  
985 1641 5  
986 1642 5 IF NOT .DEV\_ALLOCATED [J]  
987 1643 5 THEN  
988 1644 6 BEGIN  
989 1645 6 STATUS = KERNEL\_CALL (SEARCH\_DEVICE, .J);  
990 1646 6  
991 1647 6  
992 1648 6 | If the device does not exist, disable operator assist before  
993 1649 6 | exiting with the error status.  
994 1650 6  
995 1651 6 | Otherwise, indicate that this device has been allocated.  
996 1652 6 | If the device was not previously allocated, indicate such.  
997 1653 6 | If the mount fails, these devices must be deallocated.  
998 1654 6  
999 1655 6 IF NOT .STATUS  
1000 1656 6 THEN  
1001 1657 7 BEGIN  
1002 1658 8 | IF ((.STATUS AND STSSM\_MSG\_NO) EQL (SSS\_NOSUCHDEV AND STSSM\_MSG\_NO))  
1003 1659 8 | OR ((.STATUS AND STSSM\_MSG\_NO) EQL (SSS\_IVDEVNAM AND STSSM\_MSG\_NO))  
1004 1660 7 THEN  
1005 1661 7 | MOUNT\_OPTIONS [OPT\_ASSIST] = 0;  
1006 1662 7 | ERR\_EXIT T.STATUS);  
1007 1663 6 END;

1008 1664 6 IF .STATUS NEQ SSS\_DEVALRALLOC  
1009 1665 6 THEN  
1010 1666 7 BEGIN  
1011 1667 7 CLEANUP\_FLAGS [CLF DEALLOCATE] = 1;  
1012 1668 7 CLEANUP\_ALLOC [.J] = 1;  
1013 1669 6 END;  
1014 1670 6 DEV\_ALLOCATED [.J] = 1;  
1015 1671 5 END; ! End device search/allocation block  
1016 1672 5  
1017 1673 5  
1018 1674 5 ! Set the PHYS\_NAME high-water mark.  
1019 1675 5  
1020 1676 5 PHYS\_COUNT = .J + 1;  
1021 1677 5  
1022 1678 5 END ! End of code that shouldn't be executed more than once  
1023 1679 5 per device.  
1024 1680 5  
1025 1681 4 ELSE  
1026 1682 4  
1027 1683 5 BEGIN  
1028 1684 5  
1029 1685 5 ! Take out a lock on the allocation class device name. This will  
1030 1686 5 interlock all mounts of this device.  
1031 1687 5  
1032 P 1688 5 STATUS = SENQW (LKMODE = LCKSK\_EXMODE,  
1033 P 1689 5 LKSB = LOCK STATUS,  
1034 P 1690 5 FLAGS = LCKSM SYSTEM,  
1035 P 1691 5 RESNAM = ALLDEVNAM\_DESC,  
1036 P 1692 5 EFN = MOUNT\_EFN,  
1037 1693 5 ACMODE = PSLSC\_EXE);  
1038 1694 5 IF NOT .STATUS THEN ERR\_EXIT (.STATUS);  
1039 1695 5  
1040 1696 4 END;  
1041 1697 4  
1042 1698 4  
1043 1699 4 ! The remainder of the code is executed each time this routine is called by  
1044 1700 4 ASSIST if an operator-assisted mount is required.  
1045 1701 4  
1046 1702 4 DEV\_ACQUIRED [.J] = 1;  
1047 1703 4  
1048 1704 4  
1049 1705 4 ! Get a channel to it. If this is a cluster accessible device.  
1050 1706 4 a device lock will be taken out by this node on the device.  
1051 1707 4  
1052 1708 4  
1053 P 1709 4 STATUS = SASSIGN (DEVNAM = PHYS\_NAME [.J,LEN],  
1054 1710 4 CHAN = CHANNEL);  
1055 1711 4 IF NOT .STATUS THEN ERR\_EXIT (.STATUS);  
1056 1712 4  
1057 1713 4  
1058 1714 4 ! Get the device characteristics and do device type validation: Make sure  
1059 1715 4 the device is mountable at all, and check that the mount qualifiers are  
1060 1716 4 consistent with the device type. A mismatch between primary and secondary  
1061 1717 4 device characteristics indicates a spooled device or something else strange.  
1062 1718 4 Reject such.  
1063 1719 4  
1064 1720 4

```
1065 1721 4 SGETCHN (CHAN = .CHANNEL, PRIBUF = DEVCHAR_DESC, SCDBUF = DEVCHAR_DESC2);  
1066 1722 4  
1067 1723 4 IF CHSNEQ (DIBSK_LENGTH, DEVICE_CHAR, DIBSK_LENGTH, DEVICE_CHAR2, 0)  
1068 1724 4 OR NOT .DEVICE_CHAR[DEV$V_FOD]  
1069 1725 4 THEN ERR_EXIT (SSS_NOTFILEDEV);  
1070 1726 4  
1071 1727 4 IF NOT .DEVICE_CHAR[DEV$V_AVL] THEN ERR_EXIT (SSS_DEVOFFLINE);  
1072 1728 4  
1073 1729 4 IF .DEVICE_CHAR[DEV$V_MNT] THEN ERR_EXIT (SSS_DEVMOUNT);  
1074 1730 4  
1075 1731 4 CLEANUP_FLAGS[CLF_CLEARVALID] = 1; ! device is now known not mounted  
1076 1732 4  
1077 1733 4  
1078 1734 4 | Some things to be tested on the 1st only and then stored anyway  
1079 1735 4  
1080 1736 4 IF .J EQ 0  
1081 1737 4 THEN  
1082 1738 5 BEGIN  
1083 1739 5  
1084 1740 5 | is it a tape or disk mount  
1085 1741 5  
1086 1742 5 STORED_CONTEXT [TAPE_MOUNT] = .DEVICE_CHAR [DEV$V_SQD];  
1087 1743 5  
1088 1744 5 | we need only to test if we are going to override something  
1089 1745 5 once ( and then just save it )  
1090 1746 5  
1091 1747 6 IF ( .MOUNT_OPTIONS[OPT_FOREIGN] OR .MOUNT_OPTIONS[OPT_NOLABEL]  
1092 1748 6 OR .MOUNT_OPTIONS[OPT_OVR_ACC] OR .MOUNT_OPTIONS[OPT_PROTECTION]  
1093 1749 6 OR .MOUNT_OPTIONS[OPT_OVR_EXP] OR .MOUNT_OPTIONS[OPT_USER_UIC]  
1094 1750 6 OR .MOUNT_OPTIONS[OPT_NOQDATA] OR .MOUNT_OPTIONS[OPT_OWNER_UIC]  
1095 1751 6 OR .MOUNT_OPTIONS[OPT_OVR_LOCK] OR .MOUNT_OPTIONS[OPT_OVR_VOLO])  
1096 1752 5 THEN STORED_CONTEXT [OVERIDE_SOMETHING] = 1  
1097 1753 5 ELSE STORED_CONTEXT [OVERIDE_SOMETHING] = 0;  
1098 1754 5  
1099 1755 5 | device number must match label number for disk  
1100 1756 5  
1101 1757 5  
1102 1758 6 IF (NOT .STORED_CONTEXT [TAPE_MOUNT]) AND  
1103 1759 5 (.DEVICE_COUNT NEQ .LABEL_COUNT) AND (.LABEL_COUNT NEQ 0)  
1104 1760 5 THEN ERR_EXIT (MOUNS_DEVCOUNT);  
1105 1761 4 END; ! End of block to be executed for first device only.  
1106 1762 4  
1107 1763 4  
1108 1764 4 | test legal options for device type  
1109 1765 4  
1110 1766 4 IF  
1111 1767 5 BEGIN  
1112 1768 5 IF .DEVICE_CHAR[DEV$V_SQD]  
1113 1769 5 THEN  
1114 1770 6 ((.OPTIONS[0] AND NOT TAPE_OPTIONS1) NEQ 0  
1115 1771 6 OR (.OPTIONS[1] AND NOT TAPE_OPTIONS2) NEQ 0)  
1116 1772 5 ELSE  
1117 1773 6 ((.OPTIONS[0] AND NOT DISK_OPTIONS1) NEQ 0  
1118 1774 6 OR (.OPTIONS[1] AND NOT DISK_OPTIONS2) NEQ 0)  
1119 1775 5  
1120 1776 4 END  
1121 1777 4 THEN ERR_EXIT (MOUNS_ILLOPT);
```

1122 1778 4 | device types must be consistent  
1123 1779 4 | tapes with tapes or disks with disks  
1124 1780 4 |  
1125 1781 5 IF (NOT .DEVICE\_CHAR[DEV\$V\_SQD] AND .STORED\_CONTEXT[TAPE\_MOUNT])  
1126 1782 4 | OR  
1127 1783 5 (.DEVICE\_CHAR[DEV\$V\_SQD] AND NOT .STORED\_CONTEXT[TAPE\_MOUNT])  
1128 1784 4 | THEN ERR\_EXIT(MOUNT\_INCONSDEV);  
1129 1785 4 |  
1130 1786 4 |  
1131 1787 4 | Now attempt to read the home block or volume header label, as appropriate  
1132 1788 4 | for the device type.  
1133 1789 4 |  
1134 1790 4 |  
1135 1791 4 IF .DEVICE\_CHAR[DEV\$V\_SQD]  
1136 1792 4 | THEN  
1137 1793 4 | STATUS = READ\_VOLLABEL(LABEL\_STRING[J\*2])  
1138 1794 4 | ELSE  
1139 1795 4 | STATUS = READ\_HOMEBLOCK(LABEL\_STRING[J\*2], NOT .MOUNT\_OPTIONS[OPT\_FOREIGN]);  
1140 1796 4 |  
1141 1797 4 |  
1142 1798 4 | Now check the status of the volume against the various mount options. Note,  
1143 1799 4 | in particular, whether the user is attempting to override volume protection.  
1144 1800 4 |  
1145 1801 4 |  
1146 1802 4 MOUNT\_OPTIONS[OPT\_IS\_FILES11] = 1; ! assume volume is Files-11  
1147 1803 4 IF NOT .STATUS  
1148 1804 5 | THEN BEGIN  
1149 1805 5 | IF .STATUS EQ\$ NOHOMEBLK OR .STATUS EQ\$ NOTLABELMT  
1150 1806 5 | ! if home block is not found  
1151 1807 6 | THEN BEGIN  
1152 1808 6 | MOUNT\_OPTIONS[OPT\_IS\_FILES11] = 0;  
1153 1809 7 | IF NOT ( .MOUNT\_OPTIONS[OPT\_FOREIGN]  
1154 1810 7 | OR .MOUNT\_OPTIONS[OPT\_NOLABEL])  
1155 1811 6 | THEN  
1156 1812 6 | IF .DEVICE\_CHAR[DEV\$V\_SQD]  
1157 1813 6 | THEN ERR\_EXIT(.STATUS)  
1158 P 1814 6 | ELSE ERR\_EXIT(.STATUS, 0, MOUNT\_VOLIDENT, 6,  
1159 P 1815 6 | HM\$S\_VOLNAME, HOME\_BLOCK[HM\$T\_VOLNAME],  
1160 P 1816 6 | HM\$S\_OWNERNAME, HOME\_BLOCK[HM\$T\_OWNERNAME],  
1161 1817 6 | HM\$S\_FORMAT, HOME\_BLOCK[HM\$T\_FORMAT]);  
1162 1818 6 |  
1163 1819 6 | END  
1164 1820 5 | ELSE IF .STATUS EQ\$ INCVOLLABEL ! if volume label mismatch  
1165 1821 5 | THEN  
1166 1822 6 | BEGIN  
1167 1823 6 | IF .MOUNT\_OPTIONS[OPT\_LABEL]  
1168 1824 6 | AND NOT .MOUNT\_OPTIONS[OPT\_FOREIGN]  
1169 1825 6 | AND NOT .MOUNT\_OPTIONS[OPT\_OVR\_ID]  
1170 1826 6 | THEN  
1171 1827 6 | IF .DEVICE\_CHAR[DEV\$V\_SQD]  
1172 1828 6 | THEN ERR\_EXIT(.STATUS)  
1173 P 1829 6 | ELSE ERR\_EXIT(.STATUS, 0, MOUNT\_VOLIDENT, 6,  
1174 P 1830 6 | HM\$S\_VOLNAME, HOME\_BLOCK[HM\$T\_VOLNAME],  
1175 P 1831 6 | HM\$S\_OWNERNAME, HOME\_BLOCK[HM\$T\_OWNERNAME],  
1176 1832 6 | HM\$S\_FORMAT, HOME\_BLOCK[HM\$T\_FORMAT]);  
1177 1833 6 |  
1178 1834 6 | END

```
1179      1835 5      ELSE
1180      1836 6      BEGIN
1181      1837 6      MOUNT_OPTIONS[OPT_IS_FILES11] = 0; ! [clean up option flag.
1182      1838 6      ERR_EXIT (.STATUS);
1183      1839 5      END;
1184      1840 4      END;
1185      1841 4
1186      1842 4
1187      1843 4      | are overriding something with a files-11 mount
1188      1844 4
1189      1845 4      IF .MOUNT_OPTIONS[OPT_IS_FILES11] AND .STORED_CONTEXT [OVERIDE_SOMETHING]
1190      1846 4          THEN MOUNT_OPTIONS[OPT_OVR_PRO] = 1;
1191      1847 4
1192      1848 4
1193      1849 4      | Call the device specific routine that actually does the mount.
1194      1850 4
1195      1851 4
1196      1852 4      IF .DEVICE CHAR[DEVSV_SQD]
1197      1853 4          THEN
1198      1854 5              BEGIN
1199      1855 5                  MOUNT_TAPE ();
1200      1856 5                  KERNEC_CALL (XFER_DEV_OWNER, .CHANNEL);
1201      1857 5          END
1202      1858 4      ELSE
1203      1859 5          BEGIN
1204      1860 5
1205      1861 5      | Get the device context, if it exists. This is necessary to
1206      1862 5          make sure that mounts of the same device from different nodes
1207      1863 5          are consistent.
1208      1864 5
1209      1865 5
1210      1866 6      IF NOT (STATUS = KERNEL_CALL (GET_DEVICE_CONTEXT))
1211      1867 5          THEN
1212      1868 5              ERR_EXIT (.STATUS);
1213      1869 5
1214      1870 5      IF .MOUNT_OPTIONS[OPT_IS_FILES11B]
1215      1871 5          THEN
1216      1872 5              MOUNT_DISK2 ();
1217      1873 5          ELSE
1218      1874 5              MOUNT_DISK1 ();
1219      1875 5
1220      1876 5      | If we are mounting a shared volume on an allocated device, deallocate the
1221      1877 5          device now. We delayed the deallocation until now so that if the mount
1222      1878 5          failed, the device remained allocated.
1223      1879 5
1224      1880 5      IF NOT .MOUNT_OPTIONS [OPT_NOSHARE]
1225      1881 6          THEN KERNEL_CALL (DALLOC_SHR_DEV, .CHANNEL)
1226      1882 5          ELSE KERNEL_CALL (XFER_DEV_OWNER, .CHANNEL);
1227      1883 5
1228      1884 4      END;
1229      1885 4
1230      1886 4
1231      1887 4      | Deassign the channel.
1232      1888 4
1233      1889 4      $DASSGN (CHAN = .CHANNEL);
1234      1890 4
1235      1891 3      END;          ! shared mount path rejoins us here
```

```

: 1236 1892 2 END;           ! end of rebind block
: 1237 1893 2
: 1238 1894 2
: 1239 1895 2 ! Clean out status values for the next time around the loop.
: 1240 1896 2
: 1241 1897 2
: 1242 1898 2 CLEANUP_FLAGS = .CLEANUP_FLAGS AND (1^CLF_REBUILD OR 1^CLF_REBUILDQUO`;
: 1243 1899 2 CHANNEL = 0;
: 1244 1900 2 REAL_MVL = 0;
: 1245 1901 2 REAL_RVT = 0;
: 1246 1902 2 REAL_VCB = 0;
: 1247 1903 2 REAL_FCB = 0;
: 1248 1904 2 REAL_WCB = 0;
: 1249 1905 2 REAL_AQB = 0;
: 1250 1906 2 MTL_ENTRY = 0;
: 1251 1907 2 SMT[ ENTRY = 0;
: 1252 1908 2 OPTIONS[0] = .OPTIONS[0] AND NOT RESET_OPTIONS1;
: 1253 1909 2 OPTIONS[1] = .OPTIONS[1] AND NOT RESET_OPTIONS2;
: 1254 1910 2 MOUNT FAILED = 0;           ! Indicate that the mount worked.
: 1255 1911 2 RETURN (SS$_NORMAL)        ! Return success status
: 1256 1912 1 END;                     ! end of MOUNT_VOLUME

```

## .PSECT SPLIT\$,NOWRT,NOEXE,2

001C 00000 P.AAA:	.WORD 28
00EC 00002	.WORD 236
00000000 00004	.ADDRESS ALLDEVNAM_BUF+4
00000000 00008	.ADDRESS ALLDEVNAM_DESC
00000000 0000C	.LONG 0
0004 00010 P.AAB:	.WORD 4
10D0 00012	.WORD 4304
00000000 00014	.LONG 0
00000000 00018	.LONG 0
00000000 0001C	.LONG 0
.EXTRN DEV_CTX, MOUNT FAILED	
.EXTRN LABEL_COUNT, DEVICE STRING	
.EXTRN LABEL_STRING, SEARCH VOL	
.EXTRN TRAN_COGNAME, READ VOLLABEL	
.EXTRN READ_HOMEBLOCK, MOUNT TAPE	
.EXTRN MOUNT_DISK1, MOUNT_DISK2	
.EXTRN GET_DEVICE_CONTEXT	
.EXTRN SYSSGETSYIQ, SYSENQW	
.EXTRN SYSSGETCHN	

## .PSECT SCODE\$,NOWRT,2

## OFFC 00000 MOUNT\_VOLUME:

5B 00000000G	00 9E 00002	.WORD Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11
5A 00000000G	00 9E 00009	MOVAB LABEL STRING R11
59 00000000G	00 9E 00010	MOVAB LIB\$STOP R10
58 00000000	EF 9E 00017	MOVAB MOUNT OPTIONS R9
5E	24 C2 0001E	MOVAB DEVICE CHAR, R8
14 AE 00000000	EF 10 28 00021	SUBL2 #36, SP
		MOVCS #16, P.AAA, DEVICE_ITMLST1

1436

1487

04	00000000G	00	038E	CF	DE	0002A	MOVAL	458	(FP)	1522
	00	0207	8F	AA	0002F	BICW2	#519	OPTIONS+4	1523	
70	69		01	DO	00035	MOVL	#1	MOUNT_FAILED	1555	
			57	D4	0003C	CLRL	STATUS			
04	AE 00000000	EF	04	E0	0003E	BBS	#4	MOUNT_OPTIONS, 1\$	1556	
	08	AE	6E	D4	00042	CLRL	CSID		1558	
			10	28	00044	MOVC3	#16	P.AAB, SYI ITMLST	1573	
			6E	9E	0004D	MOVAB	CSID	SYI_ITMLST+4	1558	
			7E	7C	00051	CLRQ	-(SP)		1576	
			7E	D4	00053	CLRL	-(SP)			
			10	AE	00055	PUSHAB	SYI ITMLST			
				7E	7C	00058	CLRQ	-(SP)		
50	00000000G	00		1A	DD	0005A	PUSHL	#26		
	04	AC		07	FB	0005C	CALLS	#7, SYSSGETSYIW		
0180	C8	56		01	78	00063	ASHL	#1, J, R0	1581	
		66		6840	DE	00068	MOVAL	LABEL_STRING[R0], R6		
		C8		08	C1	0006C	ADDL3	#8, (R6), LABLCKNAM_DESC		
0170	C8	50		6E	DO	00072	MOVL	CSID, LABLCKNAM_BUF+4	1582	
		60		04	AB40	DO	00077	MOVL	LABEL_STRING+4[R0], R0	1584
		7E		66	28	0007C	MOVC3	(R6), (R0), LABLCKNAM_BUF+8	1587	
				01	7D	00082	MOVO	#1, -(SP)	1594	
				7E	7C	00085	CLRQ	-(SP)		
				7E	7C	00087	CLRQ	-(SP)		
			018C	C8	9F	00089	PUSHAB	LABLCKNAM_DESC		
				10	DD	0008D	PUSHL	#16		
			0128	C8	9F	0008F	PUSHAB	LABLCK_STATUS		
				05	DD	00093	PUSHL	#5		
				1A	DD	00095	PUSHL	#26		
				0B	FB	00097	CALLS	#11, SYSENQW	1596	
				56	DD	0009E	PUSHL	R6		
				01	DD	000A0	PUSHL	#1		
				5E	DD	000A2	PUSHL	SP		
			00006	CF	9F	000A4	PUSHAB	SEARCH_VOL		
				04	FB	000A8	CALLS	#4, @SYSSCMKRLN		
				50	DO	000AF	MOVL	R0, STATUS		
				28	57	E9	000B2	15:	BLBC	STATUS, 28
				50	57	E9	000B2		MOVL	J, R0
51				04	AC	DO	000B5		PUSHAQ	PHYS NAME[R0]
				FB40	C840	7F	000B9		ASHL	#1, R0, R1
				50	01	78	000BE		PUSHL	LABEL_STRING+4[R1]
				04	AB41	DO	000C2		MULL2	#2, R0
				50	02	C4	000C6		PUSHL	LABEL_STRING[R0]
				6B40	DD	000C9		PUSHL	#3	
				03	DD	000CC		PUSHL	#7512067	
			0072A003	8F	DD	000CE		CALLS	#5, LIB\$SIGNAL	
				05	FB	000D4		BRB	38	
				0A	11	000DB		CMPL	STATUS, #7	
				07	57	D1	000DD	25:	BLEQU	48
					08	1B	000E0		PUSHL	STATUS
					57	DD	000E2		CALLS	#1, LIB\$STOP
					01	FB	000E4		BRW	44\$
64	FB18	C8	04	02D1	31	000E7	48:	MOVL	J, R4	
56	FB14	C8		54	AC	DO	000EA		BBS	R4, DEV_ACQUIRED, 10\$
				54	E0	000EE		BBS	R4, DEV_ALLOCATED, 9\$	
				54	E0	000F4		PUSHL	R4	
				54	DD	000FA		PUSHL	#1	
				01	DD	000FC		PUSHL	SP	



FB0C	50 C8	FB28	6A C8	80	01 001E4 8F 001E7 54 001ED 6D 001EF 05 EF 001F1 50 FO 001F6 03 EO 001FD 04 EO 00202 06 EO 00207 01 EO 0020C 04 EO 00211 03 EO 00216 02 EO 0021B 02 EO 00220 05 EO 00225 04 E1 0022A 02 88 0022F 05 11 00234 02 8A 00236 02 E8 00238 00 D1 00240 11 13 00248 00 D5 0024D 09 13 00253 0072818C 6A 68 05 E1 0025E 69 D3 00262 10 12 00269 C1B3E787 8F 04 A9 D3 0026B 00317003 8F 04 69 D3 00275 3C0018E7 8F 04 A9 D3 0027E 00728034 8F DD 00286 09 6A 05 E1 0028E 09 FB0C C8 E8 00291 0E 68 05 E1 0029A 09 FB0C C8 E8 0029E 50 6A 54 01 78 002AC 09 52 6B40 DE 002B0 0000G CF 01 FB 002B4 01 01 05 E1 002B8 0000G CF 01 FB 002BA 7E 01 A9 01 03 EF 002C1 6E 02 6E D2 002C7 0000G CF 02 FB 002CC 04 A9 02 50 D0 002D1 000008E0 8F 57 E8 002D4 67 57 D1 002D8	178: 188: 218: #5. #1. DEVICE_CHAR, R0 R0, #0, #1, STORED_CONTEXT #3. MOUNT_OPTIONS+1, 18\$ #4. MOUNT_OPTIONS+1, 18\$ #6. MOUNT_OPTIONS+4, 18\$ #1. MOUNT_OPTIONS+2, 18\$ #4. MOUNT_OPTIONS+2, 18\$ #3. MOUNT_OPTIONS+3, 18\$ #2. MOUNT_OPTIONS+5, 18\$ #2. MOUNT_OPTIONS+2, 18\$ #5. MOUNT_OPTIONS+6, 18\$ #4. MOUNT_OPTIONS+7, 19\$ #2 STORED_CONTEXT 20\$ #2, STORED_CONTEXT STORED_CONTEXT, 21\$ CMPL DEVICE_COUNT, LABEL_COUNT 21\$ LABEL_COUNT #7504268 #1. LIB\$STOP #5. DEVICE_CHAR, 22\$ OPTIONS, #59269568 24\$ OPTIONS+4, #-1045174393 24\$ OPTIONS, #3239939 OPTIONS+4, #1006639335 #7503924 #1. LIB\$STOP #5. DEVICE_CHAR, 26\$ STORED_CONTEXT, 27\$ #5. DEVICE_CHAR, 28\$ STORED_CONTEXT, 28\$ #7504260 #1. LIB\$STOP #1. R4, R0 LABEL STRING[R0], R2 #5. DEVICE_CHAR, 29\$ R2 #1. READ_VOLLABEL 30\$ #3. #1. MOUNT_OPTIONS+1, -(SP) (SP), (SP) R2 #2. READ_HOMEBLOCK R0. STATUS #2. MOUNT_OPTIONS+4 STATUS, 36\$ STATUS, #2272	1731 1736 1742 1747 1748 1749 1750 1751 1752 1753 1757 1758 1759 1768 1770 1771 1773 1774 1776 1781 1783 1784 1793 1791 1793 1795 1802 1803 1805
------	----------	------	----------	----	--	---	--

000001DC	8F	09	13 002E2	BEQL	31\$	
		57	D1 002E4	CMPL	STATUS, #476	
		10	12 002EB	BNEQ	32\$	
4C	04 A9	02	8A 002ED	31\$:	BICB2	#2, MOUNT_OPTIONS+4
47	01 A9	03	E0 002F1	BBS	#3, MOUNT_OPTIONS+1, 36\$	
	01 A9	04	E0 002F6	BBS	#4, MOUNT_OPTIONS+1, 36\$	
		18	11 002FB	BRB	33\$	
		57	D1 002FD	32\$:	CMPL	STATUS, #268
		33	12 00304	BNEQ	34\$	
		37	A9 95 00306	TSTB	MOUNT_OPTIONS+3	
32	01 A9	03	37 18 00309	BGEQ	36\$	
2D	02 A9	05	E0 0030B	BBS	#3, MOUNT_OPTIONS+1, 36\$	
24	68	F0	E0 00310	BBS	#6, MOUNT_OPTIONS+2, 36\$	
			E0 00315	33\$:	BBS	#5, DEVICE_CHAR, 35\$
			A8 9F 00319	PUSHAB	HOME_BLOCK+496	
			0C DD 0031C	PUSHL	#12	
			A8 9F 0031E	PUSHAB	HOME_BLOCK+484	
			0C DD 00321	PUSHL	#12	
			A8 9F 00323	PUSHAB	HOME_BLOCK+472	
			0C DD 00326	PUSHL	#12	
			06 DD 00328	PUSHL	#6	
			8F DD 0032A	PUSHL	#7512075	
			7E D4 00330	CLRL	-(SP)	
			57 DD 00332	PUSHL	STATUS	
		6A	0A FB 00334	CALLS	#10, LIB\$STOP	
			09 11 00337	BRB	36\$	
	04 A9		02 8A 00339	34\$:	BICB2	#2, MOUNT_OPTIONS+4
			57 DD 0033D	35\$:	PUSHL	STATUS
0A	04 A9	01	FB 0033F	CALLS	#1, LIB\$STOP	
04	FB0C C8	01	E1 00342	36\$:	BBC	#1, MOUNT_OPTIONS+4, 37\$
	04 A9	01	E1 00347	CALLS	#1, STORED_CONTEXT, 37\$	
07	68	05	88 0034D	BISB2	#1, MOUNT_OPTIONS+4	
	00006 CF	00	E1 00351	37\$:	BBC	#5, DEVICE_CHAR, 38\$
		3F 11 0035A	CALLS	#0, MOUNT_TAPE		
		7E D4 0035C	BRB	42\$		
		5E DD 0035E	38\$:	CLRL	-(SP)	
			CF 9F 00360	PUSHL	SP	
		00006	03 FB 00364	PUSHAB	GET_DEVICE_CONTEXT	
			57 50 DO 0036B	CALLS	#3, @MSYSSCMKRL	
			05 57 EB 0036E	MOVL	R0, STATUS	
			57 DD 00371	BLBS	STATUS, 39\$	
07	04 A9	01	FB 00373	PUSHL	STATUS	
	00006 CF	02	E1 00376	39\$:	CALLS	#1, LIB\$STOP
		00	FB 0037B	BBC	#2, MOUNT_OPTIONS+4, 40\$	
		05 11 00380	CALLS	#0, MOUNT_DISK2		
10	00006 CF	00	FB 00382	40\$:	BRB	41\$
	69	04	EO 00387	41\$:	CALLS	#0, MOUNT_DISK1
		F82C	C8 DD 0038B	BBS	#4, MOUNT_OPTIONS, 42\$	
			01 DD 0038F	PUSHL	CHANNEL	
			5E DD 00391	PUSHL	#1	
		00000000V	EF 9F 00393	PUSHAB	SP	
			0E 11 00399	BRB	DALLOC_SHR_DEV	
		F82C	C8 DD 0039B	42\$:	PUSHL	43\$
			01 DD 0039F	PUSHL	CHANNEL	
		00000000V	5E DD 003A1	PUSHL	#1	
			EF 9F 003A3	PUSHAB	SP	
					XFER_DEV_OWNER	1882

00000000G	9F		04	FB	003A9	438:	CALLS	#4, <del>ANSYSSCMKRL</del>	
		FB2C	C8	DD	003B0		PUSHL	CHANNEL	1889
00000000G	00		01	FB	003B4		CALLS	#1 SYSSDASSGN	
FB28	C8	FFFFF9FF	8F	CA	003BB	448:	BICL2	#-1537, CLEANUP_FLAGS	1898
		FB2C	C8	D4	003C4		CLRL	CHANNEL	1899
		0100	C8	7C	003C8		CLRQ	REAL_MVL	1900
		0108	C8	D4	003CC		CLRL	REAL_VCB	1902
		0110	C8	7C	003D0		CLRQ	REAL_FCB	1903
		0118	C8	7C	003D4		CLRQ	REAL_AQB	1905
		0120	C8	D4	003D8		CLRL	SMTL_ENTRY	1907
04	A9	0207	8F	AA	003DC		BICW2	#519, OPTIONS+4	1909
		00000000G	00	D4	003E2		CLRL	MOUNT FAILED	1910
		50		01	DD	003E8	MOVL	#1, RD	1911
					04	003EB	RET		1912
					0000	003EC	458:	.WORD Save nothing	1487
					7E	D4	CLRL	-(SP)	
					5E	DD	PUSHL	SP	
00000000V	EF	7E	04	AC	7D	003F2	MOVQ	4(AP), -(SP)	
				03	FB	003F6	CALLS	#3, MAIN_HANDLER	
				04	003FD		RET		

; Routine Size: 1022 bytes. Routine Base: SCODE\$ + 0282

```
1258 1913 1 ROUTINE MAIN_HANDLER (SIGNAL, MECHANISM) =  
1259 1914 1 ++  
1260 1915 1  
1261 1916 1  
1262 1917 1  
1263 1918 1  
1264 1919 1  
1265 1920 1  
1266 1921 1  
1267 1922 1  
1268 1923 1  
1269 1924 1  
1270 1925 1  
1271 1926 1  
1272 1927 1  
1273 1928 1  
1274 1929 1  
1275 1930 1  
1276 1931 1  
1277 1932 1  
1278 1933 1  
1279 1934 1  
1280 1935 1  
1281 1936 1  
1282 1937 1  
1283 1938 1  
1284 1939 1  
1285 1940 1  
1286 1941 1  
1287 1942 1  
1288 1943 1  
1289 1944 1  
1290 1945 1  
1291 1946 1  
1292 1947 1  
1293 1948 2 BEGIN  
1294 1949 2  
1295 1950 2 MAP  
1296 1951 2 SIGNAL : REF BBLOCK; ! signal array  
1297 1952 2 MECHANISM : REF BBLOCK; ! mechanism array  
1298 1953 2  
1299 1954 2 EXTERNAL  
1300 1955 2 USER_STATUS : VECTOR; ! status return of some routines  
1301 1956 2  
1302 1957 2  
1303 1958 2 IF .SIGNAL[CHFSL_SIG_NAME] NEQ SSS_UNWIND  
1304 1959 2 THEN  
1305 1960 2 BEGIN  
1306 1961 2  
1307 1962 2 Do cleanup as indicated by the status flags.  
1308 1963 2  
1309 1964 2 IF .BBLOCK [SIGNAL[CHFSL_SIG_NAME], STSSV_SEVERITY] EQL STSSK_SEVERE  
1310 1965 2 THEN  
1311 1966 3 BEGIN  
1312 1967 4 IF .CLEANUP_FLAGS[CLF_DISMOUNT]  
1313 1968 4 THEN  
1314 1969 4 KERNEL_CALL (FORCE_DISMOUNT);
```

```

1315 1970 6
1316 1971 6
1317 1972 6
1318 1973 5
1319 1974 5
1320 1975 5
1321 1976 5
1322 1977 6
P 1978 6
P 1979 6
P 1980 6
1323 1981 6
1324 1982 6
1325 1983 6
1326 1984 5
1327 1985 5
1328 1986 5
1329 1987 4
1330 1988 4
1331 1989 4
1332 1990 4
1333 1991 4
1334 1992 4
1335 1993 4
1336 1994 4
1337 1995 4
1338 1996 3
1339 1997 2
1340 1998 2
1341 1999 2
1342 2000 2
1343 2001 2
1344 2002 2
1345 2003 1

IF .CHANNEL NEQ 0
THEN
BEGIN
IF NOT .CLEANUP_FLAGS[CLF_DISMOUNT]
AND .CLEANUP_FLAGS[CLF_CLEARVALID]
THEN
BEGIN
DO_10 (CHAN = .CHANNEL,
FUNC = {IOS_AVAILABLE OR IOSM_INHERLOG},
EFN = MOUNT_EFN
).
IF .STORED_CONTEXT [TAPE MOUNT]
THEN KERNEC_CALL (CLEAR_VALID);
END;
SDASSGN (CHAN = .CHANNEL);
CHANNEL = 0;
END;

| Zero the various cleanup flags.
CLEANUP_FLAGS[CLF_DISMOUNT] = 0;
CLEANUP_FLAGS[CLF_CLEARVALID] = 0;
CLEANUP_FLAGS[CLF_DEASSTEMP] = 0;

END;
END;

| Resignal the condition. Does not affect UNWIND.
RETURN SSS_RESIGNAL;
END;

```

: end of routine MAIN\_HANDLER

.EXTRN COMMON\_IO

000C 00000 MAIN_HANDLER:								
						.WORD	Save R2,R3	1913
						MOVAB	#\$YSSCMKRNL, R3	
						MOVAB	CLEANUP_FLAGS, R2	
						MOVL	SIGNAL,-R0	1958
						CMPL	4(R0), #2336	
						BEQL	48	
						CMPZV	#0, #3, 4(R0), #4	1964
						BNEQ	48	
						BBC	#6, CLEANUP_FLAGS, 18	1967
						CLRL	-(SP)	1969
						PUSHL	SP	
						PUSHAB	FORCE DISMOUNT	
						CALLS	#3, SSSCMKRNL	
						TSTL	CHANNEL	1971
						BEQL	38	
						BBS	#6, CLEANUP_FLAGS, 28	1974
						TSTB	CLEANUP_FLAGS	1975

			2C 18 00042	BGEQ 28		1981
			7E 7C 00044	CLRQ -(SP)		
			7E 7C 00046	CLRQ -(SP)		
			7E 7C 00048	CLRQ -(SP)		
			7E 7C 0004A	CLRQ -(SP)		
			7E D4 0004C	CLRL -(SP)		
7E	0811	8F 3C 0004E	MOVZWL #2065 -(SP)			
	04	A2 DD 00053	PUSHL CHANNEL			
00000000G	00	1A DD 00056	PUSHL #26			
0D	E4	0C FB 00058	CALLS #12, COMMON IO			
		A2 E9 0005F	BLBC STORED_CONTEXT, 2\$			
		7E D4 00063	CLRL -(SP)			
		5E DD 00065	PUSHL SP			
63	00000000V	EF 9F 00067	PUSHAB CLEAR VALID			
		03 FB 0006D	CALLS #3, SYSSCMKRL			
00000000G	00	04 A2 DD 00070	28: PUSHL CHANNEL			
		01 FB 00073	CALLS #1, SYSSDASSGN			
		A2 D4 0007A	CLRL CHANNEL			
62	04	8F 8A 0007D	38: BICB2 #64, CLEANUP FLAGS			
62	40	8F 8A 00081	BICB2 #128, CLEANUP FLAGS			
62	80	10 8A 00085	BICB2 #16, CLEANUP FLAGS			
50	0918	8F 3C 00088	48: MOVZWL #2328, R0			
		04 0008D	RET			

; Routine Size: 142 bytes, Routine Base: \$CODE\$ + 0680

1350 2004 1 ROUTINE FORCE\_DISMOUNT =  
1351 2005 1  
1352 2006 1 ++  
1353 2007 1  
1354 2008 1 FUNCTIONAL DESCRIPTION:  
1355 2009 1  
1356 2010 1 This routine initiates a dismount on the volume just mounted  
1357 2011 1 (usually because an error occurred during the /BIND processing).  
1358 2012 1 This routine must be called in kernel mode.  
1359 2013 1  
1360 2014 1  
1361 2015 1 CALLING SEQUENCE:  
1362 2016 1 FORCE\_DISMOUNT ()  
1363 2017 1  
1364 2018 1 INPUT PARAMETERS:  
1365 2019 1 NONE  
1366 2020 1  
1367 2021 1 IMPLICIT INPUTS:  
1368 2022 1 MTL\_ENTRY: address of mounted volume list entry just created  
1369 2023 1 SMTL\_ENTRY: as above, for volume set if non-zero  
1370 2024 1  
1371 2025 1 OUTPUT PARAMETERS:  
1372 2026 1 NONE  
1373 2027 1  
1374 2028 1 IMPLICIT OUTPUTS:  
1375 2029 1 NONE  
1376 2030 1  
1377 2031 1 ROUTINE VALUE:  
1378 2032 1 1  
1379 2033 1  
1380 2034 1 SIDE EFFECTS:  
1381 2035 1 volume dismounted  
1382 2036 1  
1383 2037 1 --  
1384 2038 1  
1385 2039 2 BEGIN  
1386 2040 2  
1387 2041 2 BUILTIN  
1388 2042 2 REMQUE;  
1389 2043 2  
1390 2044 2 LINKAGE  
1391 2045 2 IOC\_DISMOUNT = JSB (REGISTER = 6, REGISTER = 3, REGISTER = 4) :  
1392 2046 2 NOPRESERVE (2);  
1393 2047 2  
1394 2048 2 EXTERNAL  
1395 2049 2 SCHSGL\_CURPCB : REF BBLOCK ADDRESSING MODE (ABSOLUTE);  
1396 2050 2 ! address of process PCB  
1397 2051 2  
1398 2052 2 EXTERNAL ROUTINE  
1399 2053 2 IOCSDISMOUNT : IOC\_DISMOUNT ADDRESSING MODE (GENERAL);  
1400 2054 2 ! system dismount routine  
1401 2055 2  
1402 2056 2 LOCAL  
1403 2057 2 MTL : REF BBLOCK; ! address of mount list entry  
1404 2058 2  
1405 2059 2  
1406 2060 2 REMQUE (.MTL\_ENTRY, MTL);

```

: 1407 2061 2 IOC$DISMOUNT (.MTL, 1, .SCHSGL_CURPCB);
: 1408 2062 2
: 1409 2063 2 IF .SMTL_ENTRY NEQ 0
: 1410 2064 2 THEN
: 1411 2065 2 BEGIN
: 1412 2066 2 REMQUE (.SMTL_ENTRY, MTL);
: 1413 2067 2 IOC$DISMOUNT T.MTL, 1, .SCHSGL_CURPCB);
: 1414 2068 2 END;
: 1415 2069 2
: 1416 2070 2 RETURN 1;
: 1417 2071 2
: 1418 2072 1 END;

```

! end of routine FORCE\_DISMOUNT

.EXTRN SCHSGL\_CURPCB, IOC\$DISMOUNT

OFFC 00000 FORCE\_DISMOUNT:

57 00000000G	00 9E 00002	.WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11	2004
55 00000000G	9F 9E 00009	MOVAB	IOC\$DISMOUNT, R7	
56 00000000'	FF 0F 00010	MOVAB	0#SCHSGL_CURPCB, R5	2060
54	65 D0 00017	REMQUE	MTL ENTRY, MTL	2061
53	01 D0 0001A	MOVL	SCHSGL_CURPCB, R4	
50 00000000'	67 16 0001D	MOVL	#1, R3	
	EF D0 0001F	JSB	IOC\$DISMOUNT	2063
	0B 13 00026	MOVL	SMTL_ENTRY, R0	
56	60 0F 00028	BEQL	1S	
54	65 D0 0002B	REMQUE	(R0), MTL	2066
53	01 D0 0002E	MOVL	SCHSGL_CURPCB, R4	2067
50	67 16 00031	MOVL	#1, R3	
	01 D0 00033 1S:	JSB	IOC\$DISMOUNT	
	04 00036	MOVL	#1, R0	2070
		RET		2072

: Routine Size: 55 bytes, Routine Base: \$CODES + 070E

: 1419 2073 1

```
: 1421 2074 1 ROUTINE CLEAR_VALID =  
: 1422 2075 1  
: 1423 2076 1 !++  
: 1424 2077 1  
: 1425 2078 1 FUNCTIONAL DESCRIPTION:  
: 1426 2079 1  
: 1427 2080 1 This routine clears the volume valid bit in the UCB.  
: 1428 2081 1  
: 1429 2082 1  
: 1430 2083 1  
: 1431 2084 1 CALLING SEQUENCE:  
: 1432 2085 1 CLEAR_VALID ()  
: 1433 2086 1  
: 1434 2087 1 INPUT PARAMETERS:  
: 1435 2088 1 NONE  
: 1436 2089 1  
: 1437 2090 1 IMPLICIT INPUTS:  
: 1438 2091 1 CHANNEL: channel number assigned to device  
: 1439 2092 1  
: 1440 2093 1 OUTPUT PARAMETERS:  
: 1441 2094 1 NONE  
: 1442 2095 1  
: 1443 2096 1 IMPLICIT OUTPUTS:  
: 1444 2097 1 NONE  
: 1445 2098 1  
: 1446 2099 1 ROUTINE VALUE:  
: 1447 2100 1 1  
: 1448 2101 1  
: 1449 2102 1 SIDE EFFECTS:  
: 1450 2103 1 valid bit clear in UCB  
: 1451 2104 1 --  
: 1452 2105 1  
: 1453 2106 2 BEGIN  
: 1454 2107 2  
: 1455 2108 2 LOCAL UCB : REF BBLOCK; ! pointer to UCB  
: 1456 2109 2  
: 1457 2110 2  
: 1458 2111 2 EXTERNAL CHANNEL; ! channel assigned to device  
: 1459 2112 2  
: 1460 2113 2  
: 1461 2114 2 EXTERNAL ROUTINE GET_CHANNELUCB; ! get UCB of channel  
: 1462 2115 2  
: 1463 2116 2  
: 1464 2117 2  
: 1465 2118 2 ! Get the UCB address from the channel and clear the bit.  
: 1466 2119 2  
: 1467 2120 2  
: 1468 2121 2 UCB = GET_CHANNELUCB (.CHANNEL);  
: 1469 2122 2 UCB[UCBSV_VALID] = 0;  
: 1470 2123 2  
: 1471 2124 2 RETURN 1;  
: 1472 2125 2  
: 1473 2126 1 END; ! end of routine CLEAR_VALID
```

.EXTRN GET\_CHANNELUCB

0000 00000 CLEAR\_VALID:  
0000G 0000G CF DD 00002 .WORD Save nothing  
65 A0 01 FB 00006 PUSHL CHANNEL  
50 08 8A 00008 CALLS #1, GET CHANNELUCB  
01 D0 0000F BICB2 #8, 101TUCB  
04 00012 MOVL #1, R0  
RET

: 2074  
: 2121  
: 2122  
: 2124  
: 2126

: Routine Size: 19 bytes. Routine Base: \$CODE\$ + 0745

1475 2127 1 GLOBAL ROUTINE DALLOC\_SHR\_DEV (CHANNEL) =  
1476 2128 1  
1477 2129 1 !++  
1478 2130 1  
1479 2131 1 FUNCTIONAL DESCRIPTION:  
1480 2132 1  
1481 2133 1 This routine locates the UCB associated with the channel passed to  
1482 2134 1 it as an input argument. It then deallocates the device (i.e. marks  
1483 2135 1 the UCB as unallocated) on the local system. If an  
1484 2136 1 exclusive cluster-wide lock exists for this device, it will also  
1485 2137 1 convert it into a CR mode lock.  
1486 2138 1  
1487 2139 1 CALLING SEQUENCE:  
1488 2140 1  
1489 2141 1 kernel\_call (dalloc\_shr\_dev, .channel)  
1490 2142 1  
1491 2143 1 This routine must be called in kernel mode.  
1492 2144 1  
1493 2145 1 INPUT:  
1494 2146 1  
1495 2147 1 CHANNEL = channel to the device which is being mounted  
1496 2148 1  
1497 2149 1 OUTPUT:  
1498 2150 1  
1499 2151 1 None.  
1500 2152 1  
1501 2153 1 IMPLICIT INPUT:  
1502 2154 1  
1503 2155 1 Mount data base.  
1504 2156 1 Device is being mounted /SHARE, /GROUP, or /SYSTEM.  
1505 2157 1  
1506 2158 1 IMPLICIT OUTPUT:  
1507 2159 1  
1508 2160 1 None.  
1509 2161 1  
1510 2162 1 ROUTINE VALUE:  
1511 2163 1  
1512 2164 1 1 if control is returned to the caller. Otherwise, the procedure  
1513 2165 1 signals an error.  
1514 2166 1  
1515 2167 1 SIDE EFFECTS:  
1516 2168 1  
1517 2169 1 Device is deallocated. Device lock is converted to CR mode.  
1518 2170 1 !--  
1519 2171 1  
1520 2172 2 BEGIN  
1521 2173 2  
1522 2174 2 EXTERNAL ROUTINE  
1523 2175 2 GET\_CHANNELUCB: ADDRESSING\_MODE (GENERAL);  
1524 2176 2  
1525 2177 2 LOCAL  
1526 2178 2 STATUS, ! Status of SENQ call.  
1527 2179 2 LOCK\_STATUS: VECTOR [2], ! Lock status block.  
1528 2180 2 UCB: REF BBLOCK; ! UCB of device.  
1529 2181 2  
1530 2182 2 UCB = GET\_CHANNELUCB (.CHANNEL); ! Get the UCB address.  
1531 2183 2 !

```

: 1532 2184 2 ! We already know that this is a shared mount; check to see if the device
: 1533 2185 2 was previously allocated.
: 1534 2186 2
: 1535 2187 2 IF .UCB [UCBSL_PID] NEQ 0
: 1536 2188 2 THEN BEGIN
: 1537 2189 2     Deallocate the local UCB.
: 1538 2190 2     UCB [UCBSL_PID] = 0;
: 1539 2191 2     BBLOCK [UCB [UCBSL_DEVCHAR], DEV$V_ALL] = 0;
: 1540 2192 2     UCB [UCBSW_REFc] = .UCB [UCBSW_REFc] - 1;
: 1541 2193 2
: 1542 2194 2     If an exclusive lock exists, convert it to CR mode.
: 1543 2195 2
: 1544 2196 2     IF .UCB [UCBSL_LOCKID] NEQ 0
: 1545 2197 2     THEN BEGIN
: 1546 2198 2         LOCK STATUS [1] = .UCB [UCBSL_LOCKID];
: 1547 2199 2         STATUS = SENQW (ACMODE = PSL$C_KERNEL,
: 1548 2200 2             EFN = MOUNT_EFN,
: 1549 2201 2             LKSB = LOCK_STATUS,
: 1550 2202 2             FLAGS = (LCK$M_CONVERT OR LCK$M_CVTSYS),
: 1551 2203 2             LKMODE = LCK$K_CRMODE);
: 1552 2204 2
: 1553 2205 2     IF NOT .STATUS THEN ERR_EXIT (.STATUS);
: 1554 2206 2
: 1555 2207 2     END;
: 1556 2208 2
: 1557 2209 2
: 1558 2210 2     RETURN (1);
: 1559 2211 2
: 1560 2212 1     END;

```

! End of routine DALLOC\_SHR\_DEV.

				ENTRY	DALLOC_SHR_DEV, Save nothing	
		5E	04	0000 0000	SUBL2 #8, SP	2127
	00000000G	00	04	08 C2 00002	PUSHL CHANNEL	2182
			01	00005	CALLS #1, GET_CHANNELUCB	2187
			2C	A0 D5 0000F	TSTL 44(UCB)	2187
			3B	13 00012	BEQL 1S	2192
		3A	A0	2C A0 D4 00014	CLRL 44(UCB)	2193
			80	8F 8A 00017	BICB2 #128, 58(UCB)	2194
			5C	A0 B7 0001C	DECW 92(UCB)	2198
			20	A0 D5 0001F	TSTL 32(UCB)	2198
			2B	13 00022	BEQL 1S	2200
		04	AE	20 A0 D0 00024	MOVL 32(UCB), LOCK_STATUS+4	2205
			7E	7C 00029	CLRQ -(SP)	2205
			7E	7C 0002B	CLRQ -(SP)	2205
			7E	7C 0002D	CLRQ -(SP)	2205
			7E	D4 0002F	CLRL -(SP)	2205
		7E	42	8F 9A 00031	MOVZBL #66, -(SP)	2206
			20	AE 9F 00035	PUSHAB LOCK_STATUS	2206
	00000000G	00	01	00038	PUSHL #1	2206
		09	1A	DD 0003A	PUSHL #26	2206
			0B	FB 0003C	CALLS #11, SYSSENQW	2206
			50	E8 00043	BLBS STATUS, 1S	2206
			50	DD 00046	PUSHL STATUS	2206

VMOUNT  
V04-002

L 7  
16-Sep-1984 01:00:56 VAX-11 Bliss-32 V4.0-742  
12-Sep-1984 11:14:53 DISKSVMMASTER:[MOUNT.SRC]VMOUNT.B32;3 (11)  
Page 48

00000006 00 01 FB 00048 CALLS #1: LIB\$STOP  
50 00 0004F 18: MOVL #1: R0  
04 00052 RET

: 2210  
: 2212

; Routine Size: 83 bytes. Routine Base: \$CODES + 0758

: 1562  
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2213 1 GLOBAL ROUTINE XFER\_DEV\_OWNER (CHANNEL) =  
2214 1  
2215 1 ++  
2216 1  
2217 1 FUNCTIONAL DESCRIPTION:  
2218 1  
2219 1 This routine locates the UCB associated with the channel passed to  
2220 1 it as an input argument. If current process is a subprocess, then  
2221 1 the device ownership is transferred to the top level process in the  
2222 1 process tree. This is necessary to support job-wide mount.  
2223 1  
2224 1 Note: we perform the transfer of ownership simply by setting the  
2225 1 master's PID into the UCB. This is sufficient because the lock on  
2226 1 this device is not tied to this process, i.e. it is a system-owned  
2227 1 lock.  
2228 1  
2229 1 CALLING SEQUENCE:  
2230 1  
2231 1 KERNEL\_CALL (XFER\_DEV\_OWNER, .CHANNEL)  
2232 1  
2233 1 This routine must be called in kernel mode.  
2234 1  
2235 1 INPUT:  
2236 1  
2237 1 CHANNEL = channel to the device which is being mounted  
2238 1  
2239 1 OUTPUT:  
2240 1  
2241 1 None.  
2242 1  
2243 1 IMPLICIT INPUT:  
2244 1  
2245 1 Mount data base.  
2246 1 Device is being mounted /NOSHARE.  
2247 1  
2248 1 IMPLICIT OUTPUT:  
2249 1  
2250 1 If the current process is a subprocess, then the device is  
2251 1 allocated to its master.  
2252 1 else  
2253 1 none.  
2254 1  
2255 1 ROUTINE VALUE:  
2256 1  
2257 1 1.  
2258 1  
2259 1 SIDE EFFECTS:  
2260 1  
2261 1 None.  
2262 1  
2263 1 --  
2264 1  
2265 2 BEGIN  
2266 2  
2267 2 EXTERNAL  
2268 2 SCH\$GL\_CURPCB : REF BBLOCK ADDRESSING MODE (GENERAL);  
2269 2 ! address of our PCB

```

: 1619 2270 2
: 1620 2271 2 EXTERNAL ROUTINE
: 1621 2272 2     GET_CHANNELUCB : ADDRESSING_MODE (GENERAL);
: 1622 2273 2
: 1623 2274 2 LOCAL
: 1624 2275 2     JIB      : REF BBLOCK,          ! JIB of current process
: 1625 2276 2     UCB      : REF BBLOCK;        ! UCB of device.
: 1626 2277 2
: 1627 2278 2     UCB = GET_CHANNELUCB (.CHANNEL); ! Get the UCB address.
: 1628 2279 2
: 1629 2280 2     We already know that this is a private mount; check to see if the device
: 1630 2281 2     was previously allocated for sanity's sake.
: 1631 2282 2
: 1632 2283 2     IF .UCB [UCB$L_PID] NEQ 0
: 1633 2284 2     THEN
: 1634 2285 2     BEGIN
: 1635 2286 2     ! Check if the current process is a subprocess. If so, set the PID
: 1636 2287 2     ! of the top level process in the process tree in the UCB.
: 1637 2288 2
: 1638 2289 2     IF .SCH$GL_CURPCB [PCB$L_OWNER] NEQ 0
: 1639 2290 2     THEN
: 1640 2291 2     BEGIN
: 1641 2292 4     JIB = .SCH$GL_CURPCB [PCB$L_JIB];
: 1642 2293 4     UCB [UCB$L_PID] = .JIB [JIB$L_MPID];
: 1643 2294 4
: 1644 2295 3     END;
: 1645 2296 2
: 1646 2297 2
: 1647 2298 2     RETURN 1;
: 1648 2299 2
: 1649 2300 1     END;

```

! End of routine XFER\_DEV\_OWNER.

<pre> 00000000G 00      04  0000 0000                   01  DD 00002                   2C  01  FB 00005                   16  A0 05 0000C                   00  13 0000F                   1C  A1 05 00011                   0A  13 00018                   C1  00 0001D                   A1  00 00022                   01  00 00027                   04  0002A </pre>	<pre>  ENTRY XFER_DEV_OWNER, Save nothing  PUSHL CHANNEL  CALLS #1, GET_CHANNELUCB  TSTL 44(UCB)  BEQL 1S  MOVL SCH\$GL_CURPCB, R1  TSTL 28(R1)  BEQL 1S  MOVL 128(R1), JIB  MOVL 84(JIB), 44(UCB)  MOVL #1, R0  RET </pre>	<pre> : 2213 : 2278 : 2283 : 2290 : 2293 : 2294 : 2298 : 2300 </pre>
---	---	--

: Routine Size: 43 bytes, Routine Base: \$CODE\$ + 07AB

: 1650 2301 1

1652 2302 1  
1653 2303 1 GLOBAL ROUTINE MOUNT\_CLUSTER (ITEM\_LIST) =  
1654 2304 1  
1655 2305 1 +  
1656 2306 1  
1657 2307 1 FUNCTIONAL DESCRIPTION:  
1658 2308 1 This routine performs the cluster-wide mount operation.  
1659 2309 1 It calls another routine to create a cluster-mount packet  
1660 2310 1 and then sends this mount request to other nodes in the  
1661 2311 1 cluster.  
1662 2312 1  
1663 2313 1  
1664 2314 1 CALLING SEQUENCE:  
1665 2315 1 MOUNT\_CLUSTER (ARG1)  
1666 2316 1  
1667 2317 1 INPUTS:  
1668 2318 1 ARG1 : Address of the mount item list  
1669 2319 1  
1670 2320 1 OUTPUTS:  
1671 2321 1 None.  
1672 2322 1  
1673 2323 1 IMPLICIT INPUTS:  
1674 2324 1 None.  
1675 2325 1  
1676 2326 1 IMPLICIT OUTPUTS:  
1677 2327 1 None.  
1678 2328 1  
1679 2329 1  
1680 2330 1 OUTPUT PARAMETERS:  
1681 2331 1 None.  
1682 2332 1  
1683 2333 1  
1684 2334 1  
1685 2335 1  
1686 2336 1  
1687 2337 1  
1688 2338 1  
1689 2339 1  
1690 2340 1  
1691 2341 1 1 : If success  
1692 2342 1 Otherwise : Status from comm primitive.  
1693 2343 1  
1694 2344 1 SIDE EFFECTS:  
1695 2345 1 The mount request is sent to other nodes in the cluster.  
1696 2346 1  
1697 2347 1  
1698 2348 1  
1699 2349 1  
1700 2350 2 BEGIN ! Start of MOUNT\_CLUSTER  
1701 2351 2  
1702 2352 2 MAP  
1703 2353 2 ITEM\_LIST : REF BBLOCK;  
1704 2354 2  
1705 2355 2 EXTERNAL ROUTINE  
1706 2356 2 IN\_CLUSTER : ADDRESSING\_MODE (GENERAL).  
1707 2357 2 SEND\_CLUSTER : ADDRESSING\_MODE (GENERAL).  
1708 2358 2 GET\_DIC : ADDRESSING\_MODE (GENERAL);

```
1709 2359 2 EXTERNAL
1710 2360 2 MOUNT_OPTIONS : BITVECTOR VOLATILE; ! Parser option flags
1711 2361 2
1712 2362 2 ! Define constants to calculate the size of the cluster-mount buffer
1713 2363 2
1714 2364 2 LITERAL
1715 2365 2 ITEM_SIZE = 12;
1716 2366 2 NO_OF_ITEMS = 18;
1717 2367 2 BUFFER_SIZE = 63;
1718 2368 2 COMMENT_SIZE = 80;
1719 2369 2 ITEM_LIST_SIZE = ( (ITEM_SIZE*DEVMAX)*2 + (NO_OF_ITEMS*ITEM_SIZE) + 4 );
1720 2370 2
1721 2371 2 LOCAL
1722 2372 2 STATUS,
1723 2373 2 LENGTH,
1724 2374 2 UIC;
1725 2375 2
1726 2376 2 OWN
1727 2377 2
1728 2378 2 BUFFER : VECTOR [0];
1729 2379 2
1730 2380 2 ITEM_BUF : BBLOCK [ITEM_LIST_SIZE];
1731 2381 2
1732 2382 2 LABEL_BUF : BBLOCK [BUFFER_SIZE * DEVMAX];
1733 2383 2 LOGNAM_BUF : BBLOCK [BUFFER_SIZE * DEVMAX];
1734 2384 2 ACPNAM_BUF : BBLOCK [BUFFER_SIZE];
1735 2385 2 VOLSET_BUF : BBLOCK [BUFFER_SIZE];
1736 2386 2 COMMENT_BUF : BBLOCK [COMMENT_SIZE];
1737 2387 2
1738 2388 2 NAME_BUF : VECTOR [NAMEBUF_LEN * DEVMAX, BYTE];
1739 2389 2
1740 2390 2 BUFFER_END : VECTOR [0];
1741 2391 2
1742 2392 2 LITERAL
1743 2393 2 BUFFER_LEN = BUFFER_END - BUFFER;
1744 2394 2
1745 2395 2
1746 2396 2 IF ( NOT .MOUNT_OPTIONS [OPT CLUSTER] )
1747 2397 2 OR NOT ( STATUS = IN_CLUSTERT ) )
1748 2398 2 THEN
1749 2399 2 RETURN 1;
1750 2400 2
1751 2401 2 CH$FILL (0, BUFFER_LEN, BUFFER);
1752 2402 2 STATUS = MOUNT_ENCIPHER (.ITEM_LIST, BUFFER_LEN, BUFFER, LENGTH);
1753 2403 2
1754 2404 2 IF NOT .STATUS
1755 2405 2 THEN
1756 2406 2 RETURN .STATUS;
1757 2407 2
1758 2408 2 UIC = KERNEL_CALL (GET_UIC);
1759 2409 2 STATUS = KERNEL_CALL (SEND_CLUSTER, BUFFER, .LENGTH, .UIC);
1760 2410 2
1761 2411 2 RETURN .STATUS;
1762 2412 2
1763 2413 2 END;
```

.PSECT \$0UN\$,\$0EXE,2

00000 BUFFER: .BLKB 0  
 00000 ITEM\_BUF: .BLKB 604  
 0025C LABEL\_BUF: .BLKB 1008  
 0064C LOGNAM\_BUF: .BLKB 1008  
 00A3C ACPNAM\_BUF: .BLKB 63  
 00A7B .BLKB 1  
 00A7C VOLSET\_BUF: .BLKB 63  
 00ABB .BLKB 1  
 00ABC COMMENT\_BUF: .BLKB 80  
 00B0C NAME\_BUF: .BLKB 512  
 00DOC BUFFER\_END: .BLKB 0

.EXTRN IN\_CLUSTER, SEND\_CLUSTER  
 .EXTRN GET\_UIC

.PSECT \$CODE\$,\$0WRT,2

			01FC	00000		.ENTRY MOUNT CLUSTER, Save R2,R3,R4,R5,R6,R7,R8	2303
		58	00000000G	9F	9E 00002	MOVAB #SYSSCMKRNL, R8	
		57	00000000	EF	9E 00009	MOVAB BUFFER, R7	
OD	0000G	5E		04	C2 00010	SUBL2 #4, SP	
	00000000G	CF		06	E1 00013	BBC #6, MOUNT OPTIONS+7, 18	2396
		00		00	FB 00019	CALLS #0, IN CLUSTER	2397
		56		50	DD 00020	MOVL R0, STATUS	
		04		56	E8 00023	BLBS STATUS, 28	
		50		01	DD 00026	MOVL #1, R0	2399
				04	00029	RET	
0DOC	BF	00	6E	00	2C 0002A	MOVCS #0, (SP), #0, #3340, BUFFER	2401
				67	00031		
			4080	8F	BB 00032	PUSHR #M<R7,SP>	2402
		7E	0DOC	8F	3C 00036	MOVZWL #3340, -(SP)	
			04	AC	DD 0003B	PUSHL ITEM LIST	
		00000000V	EF	04	FB 0003E	CALLS #4, MOUNT ENCIPHER	
			56	50	DD 00045	MOVL R0, STATUS	
			24	56	E9 00048	BLBC STATUS, 38	2404
				7E	D4 0004B	CLRL -(SP)	2408
				5E	DD 0004D	PUSHL SP	
			00000000G	00	9F 0004F	PUSHAB GET_UIC	
		68		03	FB 00055	CALLS #3-SYSSCMKRNL	
				50	DD 00058	PUSHL UIC	2409
			04	AE	DD 0005A	PUSHL LENGTH	
				57	DD 0005D	PUSHL R7	
				03	DD 0005F	PUSHL #3	
		68	00000000G	5E	DD 00061	PUSHL SP	
				00	9F 00063	PUSHAB SEND CLUSTER	
		68		06	FB 00069	CALLS #6, SYSSCMKRNL	

VMOUNT  
V04-002

E 8  
16-Sep-1984 01:00:56 VAX-11 BLiss-32 v4.0-742  
12-Sep-1984 11:14:53 DISK\$VMSMASTER:[MOUNT.SRC]VMOUNT.B32:3

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VM  
VO

56 50 0006C  
50 56 0006F 38: MOVL  
04 00072 MOVL STATUS  
RET STATUS, R0

; 2411  
; 2413

; Routine Size: 115 bytes, Routine Base: \$CODE\$ + 07D6

; 1764 2414 1  
; 1765 2415 1

1767 2416 1 ROUTINE MOUNT\_ENCIPHER (ITEM\_LIST, LIMIT, BUFFER, LENGTH) =  
1768 2417 1  
1769 2418 1  
1770 2419 1  
1771 2420 1  
1772 2421 1  
1773 2422 1  
1774 2423 1  
1775 2424 1  
1776 2425 1  
1777 2426 1  
1778 2427 1  
1779 2428 1  
1780 2429 1  
1781 2430 1  
1782 2431 1  
1783 2432 1  
1784 2433 1  
1785 2434 1  
1786 2435 1  
1787 2436 1  
1788 2437 1  
1789 2438 1  
1790 2439 1  
1791 2440 1  
1792 2441 1  
1793 2442 1  
1794 2443 1  
1795 2444 1  
1796 2445 1  
1797 2446 1  
1798 2447 1  
1799 2448 1  
1800 2449 1  
1801 2450 1  
1802 2451 1  
1803 2452 1  
1804 2453 1  
1805 2454 1  
1806 2455 1  
1807 2456 1  
1808 2457 1  
1809 2458 1  
1810 2459 1  
1811 2460 1  
1812 2461 1  
1813 2462 1  
1814 2463 1  
1815 2464 1  
1816 2465 1  
1817 2466 1  
1818 2467 1  
1819 2468 1  
1820 2469 1  
1821 2470 1  
1822 2471 1  
1823 2472 1  
1+  
FUNCTIONAL DESCRIPTION:  
This routine takes the parameters of the mount request  
and enciphers the parameters into a cluster-mount packet.  
CALLING SEQUENCE:  
MOUNT\_ENCIPHER (ARG1,ARG2,ARG3,ARG4)  
INPUTS:  
ARG1 : Address of the item list  
ARG2 : Output buffer limit  
OUTPUTS:  
None.  
IMPLICIT INPUTS:  
None.  
OUTPUT PARAMETERS:  
ARG3 : Address of the output buffer to receive the  
cluster-mount packet  
ARG4 : Address of a longword to receive the length of  
the output buffer  
IMPLICIT OUTPUTS:  
None.  
ROUTINE VALUES:  
1  
SSS\_BUFFEROVF : If successful  
SSS\_BUFFEROVF : Insufficient internal buffer space,  
i.e. length exceeds limit  
SIDE EFFECTS:  
None.  
NOTES:  
This encipher routine takes the given mount item list and turns it  
into a cluster-mount packet of the form:  
Offset  
+-----+  
: code1 : len1 : 0 ITEM LENG item\_desc\_1

```

1824 2473 1
1825 2474 1
1826 2475 1
1827 2476 1
1828 2477 1
1829 2478 1
1830 2479 1
1831 2480 1
1832 2481 1
1833 2482 1
1834 2483 1
1835 2484 1
1836 2485 1
1837 2486 1
1838 2487 1
1839 2488 1
1840 2489 1
1841 2490 1
1842 2491 1
1843 2492 1
1844 2493 1
1845 2494 1
1846 2495 1
1847 2496 1
1848 2497 1
1849 2498 1
1850 2499 1
1851 2500 1
1852 2501 1
1853 2502 1
1854 2503 1
1855 2504 1
1856 2505 1
1857 2506 1
1858 2507 1
1859 2508 1
1860 2509 1
1861 2510 1
1862 2511 2 BEGIN ! Start of MOUNT_ENCIPHER
1863 2512 2
1864 2513 2 MAP
1865 2514 2 ITEM_LIST : REF BBLOCK,
1866 2515 2 BUFFER : REF BBLOCK:
1867 2516 2
1868 2517 2 LOCAL
1869 2518 2 ITEM : REF BBLOCK. ! Pointer to item descriptor
1870 2519 2 PTR : REF BBLOCK. ! Pointer to output item desc
1871 2520 2 STR_PIR : REF BBLOCK. ! Pointer to item string
1872 2521 2 ITEM_COUNT, ! Number of items in item list
1873 2522 2 DEVICE_COUNT, ! Device number index
1874 2523 2 J:
1875 2524 2
1876 2525 2 EXTERNAL
1877 2526 2 MOUNT_OPTIONS : BITVECTOR VOLATILE; ! Parser option flags
1878 2527 2
1879 2528 2 MACRO ITEM_LEN = 0,0,16,0%; ! Define buffer offsets
1880 2529 2 MACRO ITEM_CODE = 2,0,16,0%;
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2530 2 MACRO ITEM_ADDR = 4.0:32.0%:
2531 2 MACRO ITEM_NULL = 8.0:32.0%:
2532 2 LITERAL ITEM_SIZE = 12;
2533 2
2534 2
2535 2 | Count of number of items in the item list
2536 2
2537 2
2538 2 ITEM = .ITEM_LIST;           ! Point to the beginning of list
2539 2 ITEM_COUNT = 0;             ! Initialize counter
2540 2 WHILE (.ITEM[ITEM_CODE] NEQ 0) DO
2541 2 BEGIN
2542 2     ITEM_COUNT = .ITEM_COUNT + 1; ! Increment number of items
2543 2     ITEM = .ITEM + ITEM_SIZE;   ! Bump item descriptor pointer
2544 2 END;
2545 2
2546 2
2547 2 | Calculate space needed for the item descriptors
2548 2
2549 2 STR_PTR = .BUFFER + (.ITEM_COUNT * ITEM_SIZE); ! Space needed for descriptors
2550 2 STR_PTR[ITEM_CODE] = STR_PTR[ITEM LENG] = 0; ! Mark end of descriptor area
2551 2 STR_PTR = .STR_PTR + 4; ! Mark beginning of string area
2552 2 PTR = .BUFFER; ! Mark beginning of descriptor area
2553 2 ITEM = .ITEM_LIST; ! Point to the beginning of item list
2554 2 DEVICE_COUNT = 0; ! Initialize device index
2555 2 .LENGTHA = 4; ! Initialize length (itm1st stopper)
2556 2
2557 2
2558 2 | For each item in the item list, copy the item descriptor and the
2559 2 | item string to the output buffer
2560 2
2561 2 DECR J FROM .ITEM_COUNT TO 1 DO
2562 2 BEGIN
2563 2     SELECT .ITEM[ITEM_CODE] OF
2564 2     SET
2565 2
2566 2     [MNTS_DEVNAM] :
2567 2     BEGIN
2568 2
2569 2     | For DEVNAM:
2570 2
2571 2     a. Create item descriptor, relocate address
2572 2     b. Compute length, return SSS_BUFFEROVF if appropriate
2573 2     c. Copy device string from physical device descriptor
2574 2
2575 2     BIND
2576 2     DEV_DSC = PHYS_NAME[.DEVICE_COUNT * 2] : $BBLOCK;
2577 2
2578 2     PTR[ITEM LENG] = .DEV_DSC[DSCSW_LENGTH];
2579 2     PTR[ITEM_CODE] = MNTS_DEVNAM;
2580 2     PTR[ITEM_ADDR] = .STR_PTR - .BUFFER;
2581 2     .LENGTH = .LENGTH + ITEM_SIZE + .PTR[ITEM LENG];
2582 2     IF .LENGTH GTRU .LIMIT
2583 2     THEN
2584 2         RETURN SSS_BUFFEROVF;
2585 2         CHSCOPY (.PTR[ITEM LENG],
2586 2             .DEV_DSC[DSCSA_POINTER]);

```

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1938 2587 4
1939 2588 4
1940 2589 4
1941 2590 4
1942 2591 4
1943 2592 4
1944 2593 4
1945 2594 4
1946 2595 4
1947 2596 4
1948 2597 4
1949 2598 4
1950 2599 4
1951 2600 4
1952 2601 4
1953 2602 4
1954 2603 4
1955 2604 4
1956 2605 4
1957 2606 4
1958 2607 4
1959 2608 4
1960 2609 4
1961 2610 5
1962 2611 5
1963 2612 5
1964 2613 5
1965 2614 5
1966 2615 5
1967 2616 5
1968 2617 5
1969 2618 5
1970 2619 4
1971 2620 4
1972 2621 4
1973 2622 4
1974 2623 5
1975 2624 4
1976 2625 4
1977 2626 4
1978 2627 4
1979 2628 4
1980 2629 4
1981 2630 4
1982 2631 4
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1985 2634 4
1986 2635 4
1987 2636 4
1988 2637 4
1989 2638 4
1990 2639 4
1991 2640 4
1992 2641 4
1993 2642 4
1994 2643 4

0
. PTR [ITEM_LEN],
. STR PTR);
DEVICE_COUNT = .DEVICE_COUNT + 1;
END;

[MNTS_FLAGS] : BEGIN
    For FLAGS:
        a. Create item descriptor, relocate address
        b. Compute length, return SSS_BUFFEROVF if appropriate
        c. Copy flags, clear NMTSV_CLUSTER bit, and
            set NMTSV_NOASSIST (disables operator assist)

        PTR [ITEM_LEN] = .ITEM [ITEM_LEN];
        PTR [ITEM_CODE] = MNTS_FLAGS;
        PTR [ITEM_ADDR] = .STR_PTR - .BUFFER;
        .LENGTH = ..LENGTH + ITEM_SIZE + .PTR [ITEM_LEN];
        IF ..LENGTH GTRU .LIMIT
        THEN
            RETURN SSS_BUFFEROVF;
        BEGIN
            BIND
                TEMP_PTR = .STR_PTR : BBLOCK;
                TEMP_PTR = ..ITEM [ITEM_ADDR];
                TEMP_PTR [NMTSV_CLUSTER] = 0;
                TEMP_PTR [NMTSV_NOASSIST] = 1;
                IF NOT .MOUNT_OPTIONS [OPT_GROUP]
                THEN
                    TEMP_PTR [NMTSV_SYSTEM] = 1;
            END;
        END;
    END;

[OTHERWISE] : BEGIN
    All others:
        a. Create item descriptor, relocate address
        b. Compute length, return SSS_BUFFEROVF if appropriate
        c. Copy item to output buffer

        PTR [ITEM_LEN] = .ITEM [ITEM_LEN];
        PTR [ITEM_CODE] = .ITEM [ITEM_CODE];
        PTR [ITEM_ADDR] = .STR_PTR - .BUFFER;
        .LENGTH = ..LENGTH + ITEM_SIZE + .PTR [ITEM_LEN];
        IF ..LENGTH GTRU .LIMIT
        THEN
            RETURN SSS_BUFFEROVF;
        CHSCOPY (.ITEM [ITEM_LEN],
                  .ITEM [ITEM_ADDR],
                  0,
                  .ITEM [ITEM_LEN],
                  .STR_PTR);
    END;

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: 2007
2644 3
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2647
2648 STR PTR = .STR_PTR + PTR [ITEM_LEN];
2649 ITEM = .ITEM + ITEM_SIZE;
2650 PTR = .PTR + ITEM_SIZE;
2651
2652 END;
2653
2654
2655 RETURN 1;
2656 END;

```

END.

TES:

STR\_PTR = .STR\_PTR + PTR [ITEM\_LEN]; ! Bump string buffer pointer  
ITEM = .ITEM + ITEM\_SIZE; ! Bump item descriptor pointer  
PTR = .PTR + ITEM\_SIZE; ! Bump output descriptor pointer

END: ! End of item list loop

RETURN 1; ! End of MOUNT\_ENCIPHER

OFFC 00000 MOUNT_ENCIPHER:						
						: 2417
					WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11
					SUBL2	#8, SP
					MOVL	ITEM_LIST, ITEM
					CLRL	ITEM_COUNT
					TSTW	2(ITEM)
					BEQL	2S
					INCL	ITEM_COUNT
					ADDL2	#12, ITEM
					BRB	1S
					MULL3	#12, ITEM_COUNT, R6
					ADDL3	BUFFER, R6, STR_PTR
					CLRL	(STR_PTR)+
					MOVL	BUFFER, PTR
					MOVL	ITEM_LIST, ITEM
					CLRL	DEVICE_COUNT
					MOVL	LENGTH, R10
					MOVL	#4, (R10)
					MOVAB	1(R0), J
					BRW	9S
					MOVZWL	2(ITEM), (SP)
					MOVL	#1, 4(SP)
					CMPW	(SP), #1
					BNEQ	4S
					CLRL	4(SP)
					ASHL	#1, DEVICE_COUNT, R0
					MOVAL	PHYS_NAME[R0], R0
					MOVW	(R0)- (PTR)
					MOVW	#1, 2(PTR)
					SUBL3	BUFFER, STR_PTR, 4(PTR)
					MOVZWL	(PTR), R1
					ADDL2	(R10), R1
					MOVAB	12(R1), (R10)
					CMLP	(R10), LIMIT
					BGTRU	6S
					MOVCS	(PTR), B4(R0), (STR_PTR)
					INCL	DEVICE_COUNT
					CMPW	(SP), #4
					BNEQ	5S

			04	AE	D4	0007F	CLRL	4(SP)		
			68	69	B0	00082	MOVW	(ITEM), (PTR)		2603
			02	04	B0	00085	MOVW	#4, 2(PTR)		2604
			A8	AC	C3	00089	SUBL3	BUFFER, STR_PTR, 4(PTR)		2605
			5B	68	3C	0008F	MOVZWL	(PTR), R0		2606
			50	6A	C0	00092	ADDL2	(R10), R0		:
			50	A0	9E	00095	MOVAB	12(R0), (R10)		2607
			6A	6A	D1	00099	CMPL	(R10), LIMIT		:
			AC	37	1A	0009D	BGTRU	6S		
			08	68	04	0009F	MOVL	24(ITEM), (STR_PTR)		2613
			AB	AB	10	000A3	BICB2	#16, 3(STR_PTR)		2614
			6B	6B	04	000A7	BISB2	#4, (STR_PTR)		2615
					0000G	CF	TSTB	MOUNT_OPTIONS		2616
						95	BLSS	5S		
			01	AB	40	000B0	BISB2	#64, 1(STR_PTR)		2618
			28	28	04	000B5	BLBC	4(SP), 8S		2623
			68	68	69	000B9	MOVW	(ITEMS), (PTR)		2632
			02	A8	6E	B0	MOVW	(SP), 2(PTR)		2633
			5B	AC	C3	000C0	SUBL3	BUFFER, STR_PTR, 4(PTR)		2634
			50	50	68	3C	MOVZWL	(PTR), R0		2635
			6A	6A	C0	000C6	ADDL2	(R10), R0		
			6A	AC	A0	9E	MOVAB	12(R0), (R10)		2636
			08	6A	6A	D1	CMPL	(R10), LIMIT		
				06	1B	000D0	BLEQU	7S		
				50	0601	8F	MOVZWL	#1537, R0		2638
						3C	RET			
			68	04	B9	000D6	MOVC3	(ITEM), 24(ITEM), (STR_PTR)		2643
				50	50	04	MOVZWL	(PTR)+, R0		2648
				5B	88	28	ADDL2	R0, STR_PTR		
				59	3C	000DC	ADDL2	#12, ITEM		2649
				58	50	000E1	ADDL2	#10, PTR		2650
				02	0C	000E4	SOBGTR	J, 10S		2561
				58	0C	000E7	BRB	1fS		
				02	0A	000EA	BRW	3S		
				03	56	F5	MOVL	#1, R0		
				FF	03	11	RET			
				45	31	000F0				
				50	01	000F2				
					04	000F5				
					11	11S:				

: Routine Size: 249 bytes, Routine Base: \$CODE\$ + 0849

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2658 1 ROUTINE SEARCH\_DEVICE (J) =  
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2667 1  
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++  
FUNCTIONAL DESCRIPTION:  
This routine searches the I/O database for a mountable device and allocates the device, if it is not already allocated. If the mount operation is a private mount, an EX mode lock will be taken out. If the mount operation is a shared mount, a PW mode lock will be taken out.  
Note: this routine must be called in kernel mode.

CALLING SEQUENCE:  
SEARCH\_DEVICE (ARG1)

INPUT:  
ARG1 : Index into device list.

OUTPUT:  
None.

IMPLICIT INPUT:  
Mount database.

IMPLICIT OUTPUT:  
The physical device name of the device will be set up in the mount data base, with the appropriate device descriptor set up in PHYS\_NAME.

ROUTINE VALUE:  
Assorted status codes.

SIDE EFFECTS:  
None.

NOTES:  
To properly interlock the device in a cluster environment, we must carefully take out the MOUS interlock and the device lock to serialize the mounts in the cluster without deadlocks. Following is the algorithm used:  
Step 0: Lock I/O database;  
IO\$SEARCH (...);  
If success  
then S0  
else F0

2067 2715 1  
2068 2716 1  
2069 2717 1  
2070 2718 1  
2071 2719 1  
2072 2720 1  
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2107 2755 1  
2108 2756 1  
2109 2757 1  
2110 2758 1  
2111 2759 1  
2112 2760 1  
2113 2761 1  
2114 2762 1  
2115 2763 1  
2116 2764 1  
2117 2765 1  
2118 2766 1  
2119 2767 1  
2120 2768 1  
2121 2769 1  
2122 2770 1  
2123 2771 1

S0: If device allocated  
then set SSS\_DEVALRALLOC  
else mark UCB as allocated;  
S1: IOCVT\_DEVNAM (...) to convert device name;  
S2: Unlock I/O database;  
S3: SGETDVIW to obtain allocation class name;  
S4: SENQW MOUS lock with LCKSM\_NOQUEUE  
S5: If success  
then  
Exit loop;  
S6: If SSS\_DEVALRALLOC  
then  
IOCSUNLOCK\_DEV to dequeue device lock  
else  
IOCSDALLOC\_DEV to deallocate and release device lock;  
S7: Wait delta time;  
S8: SENQW MOUS lock;  
S9: SDEQ MOUS lock;  
S10: Goto step 0;  
F0: If ( not SSS\_DEVALLOC )  
or ( private mount )  
or ( device\_allocated )  
then  
Unlock I/O database;  
Exit loop;  
F1: IOCVT\_DEVNAM (...) to convert alloc class device name;  
F2: Unlock I/O database;  
F3: Wait delta time;  
F4: SENQW MOUS lock;  
F5: Construct device lock;  
SENQW device in CR mode with NOQUEUE;  
F6: If failed  
then  
Exit loop;  
F7: SDEQ device lock;

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2784 1
2785 1
2786 1
2787 2 BEGIN
2788 2
2789 2 LOCAL
2790 2
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2800 2
2801 2
2802 2
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2818 2
2819 2
2820 2
2821 2
2822 2
2823 2
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2826 2
2827 2
2828 2
FB: SDEQ MOUS lock;
F9: Goto step 0;

Note: This algorithm does not handle simultaneous /shared mounts
from the same system. In this case, the first mounter will
mount the device, and the second mounter will fail with an
SS$ DEVALLOC error. To properly serialize simultaneous
shared mounts, another level of lock (the label lock) had
to be added.

SEARCH_FLAGS : BBLOCK [4].           ! IO$SEARCH routine flags
UCB          : REF BBLOCK.          ! Address of the UCB
STATUS,      ! Routine status
SEARCH_STATUS, ! Final success status
COUNTER,    ! Count number of iterations
DEVICE_ITMLST1 : BBLOCK [(1 + 12) + 4] INITIAL
                  ! item: allocation class plus device name
                  ! (WORD (NAMEBUF LEN-4),
                  ! WORD (DVIS AL[DEVNAM]),
                  ! LONG (ALLDEVNAM_BUF+4),
                  ! LONG (ALLUEVNAM_DESC)).
                  ! end of list
                  ! LONG (0));

EXTERNAL
DEV_CTX      : BBLOCK FIELD (DC).    ! device value block context fields
MOUNT_OPTIONS : BITVECTOR VOLATILE.  ! Parser option flags
DEVICE_STRING : VECTOR VOLATILE.    ! Device name string descriptor
SCH$GL_CURPCB : REF BBLOCK ADDRESSING_MODE (GENERAL); ! PCB address of current process

LINKAGE
IOC_SEARCH   = JSB (REGISTER = 1, REGISTER = 2, REGISTER = 3,
                     REGISTER = 4, REGISTER = 1) :
                  NOPRESERVE (2, 3, 5),
IOC_CVT_DEVNAM = JSB (REGISTER = 0, REGISTER = 1, REGISTER = 4,
                      REGISTER = 5, REGISTER = 1) :
                  PRESERVE (2, 3, 4, 5, 6, 7),
IOC_LOCK_DEV   = JSB (REGISTER = 0, REGISTER = 1, REGISTER = 4,
                     REGISTER = 5) : NOPRESERVE (4, 5),
IOC_UNLOCK_DEV = JSB (REGISTER = 5),
IOC_DALLOC_DEV = JSB (REGISTER = 4, REGISTER = 5) :

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2181 2829 2 NOPRESERVE (1,2,3,8),  
2182 2830 2 EXE\_MAXACMODE = JSB (REGISTER = 0) :  
2183 2831 2 NOTUSED (2,3,4,5,6,7,8,9,10,11);  
2184 2832 2 EXTERNAL ROUTINE  
2185 2833 2 LOCK\_IODB : ADDRESSING\_MODE (GENERAL),  
2186 2834 2 ! Lock I/O database mutex  
2187 2835 2 UNLOCK\_IODB : ADDRESSING\_MODE (GENERAL),  
2188 2836 2 ! Unlock the above  
2189 2837 2 IOC\$SEARCH : IOC\_SEARCH ADDRESSING\_MODE (GENERAL),  
2190 2838 2 ! Search I/O database for device  
2191 2839 2 IOC\$CVT\_DEVNAM : IOC\_CVT\_DEVNAM ADDRESSING\_MODE (GENERAL),  
2192 2840 2 ! Get fully expanded device name  
2193 2841 2 IOC\$LOCK\_DEV : IOC\_LOCK\_DEV ADDRESSING\_MODE (GENERAL),  
2194 2842 2 ! Take out the device lock  
2195 2843 2 IOC\$UNLOCK\_DEV : IOC\_UNLOCK\_DEV ADDRESSING\_MODE (GENERAL),  
2196 2844 2 ! Release the device lock  
2197 2845 2 IOC\$DALLOC\_DEV : IOC\_DALLOC\_DEV ADDRESSING\_MODE (GENERAL),  
2198 2846 2 ! Deallocate device and device lock  
2199 2847 2 EXE\$MAXACMODE : EXE\_MAXACMODE ADDRESSING\_MODE (GENERAL);  
2200 2848 2 ! Maximize access mode  
2201 2849 2  
2202 2850 2  
2203 2851 2  
2204 2852 2  
2205 2853 2 | Rebind things to make life easier ( so we see them as their  
2206 2854 2 | real logical units).  
2207 2855 2  
2208 2856 2 MAP  
2209 2857 2 DEVICE\_STRING : BBLOCKVECTOR [ DEVMAX, 8 ]  
2210 2858 2 NAME\_BUFFER : BBLOCKVECTOR [ DEVMAX, NAMEBUF\_LEN ],  
2211 2859 2 PHYS\_NAME : BBLOCKVECTOR [ DEVMAX, 8 ];  
2212 2860 2  
2213 2861 2 | Start of buffer  
2214 2862 2  
2215 2863 2  
2216 2864 2 MACRO STADR = 0,0,0,0%;  
2217 2865 2  
2218 2866 2  
2219 2867 2 | Define descriptor vector displacements  
2220 2868 2  
2221 2869 2 MACRO LEN = 0,0,32,0%;  
2222 2870 2 MACRO ADDR = 4,0,32,0%;  
2223 2871 2 MACRO ILEN = 8,0,32,0%;  
2224 2872 2  
2225 2873 2 LITERAL RETRY\_LIMIT = 1000; ! Define retry limit  
2226 2874 2  
2227 2875 2  
2228 2876 2 SEARCH\_FLAGS [0,0,32,0] = 0; ! Initialize search flags  
2229 2877 2 SEARCH\_FLAGS [IOC\$V\_MOUNT] = 1; ! Set flag to indicate searching for a mountable device  
2230 2878 2  
2231 2879 2  
2232 2880 2 | If this is a private mount, set flag to take out an exclusive lock on  
2233 2881 2 | the device.  
2234 2882 2  
2235 2883 2 IF .MOUNT\_OPTIONS [OPT\_NOSHARE]  
2236 2884 2 THEN  
2237 2885 2 SEARCH\_FLAGS [IOC\$V\_ALLOC] = 1;

```

2238 2886 2 COUNTER = 0;                                ! Initialize counter
2239 2887 2 WHILE (1) DO                                ! Forever do block
2240 2888 2
2241 2889 2
2242 2890 2
2243 2891 2
2244 2892 2
2245 2893 3 LOCK_IODB ();
2246 2894 3 STATUS = IOC$SEARCH ( DEVICE_STRING [.J, LEN],      ! Lock I/O database
2247 2895 3 .SEARCH_FLAGS,                                ! Search device with proper flags
2248 2896 3 .DEV_CTX,
2249 2897 3 .SCH$GL_CURPCB;
2250 2898 3 UCB );                                     ! Return lock value block
2251 2899 3
2252 2900 3 IF .STATUS
2253 2901 3 THEN
2254 2902 3
2255 2903 4 BEGIN                                     ! IOC$SEARCH succeeded
2256 2904 4
2257 2905 4 | If the device is not already allocated, allocate the device by
2258 2906 4 | setting up the proper status in the I/O database.
2259 2907 4
2260 2908 4 IF NOT .BBLOCK [UCB [UCBSL_DEVCHAR], DEV$V_ALL]
2261 2909 4 THEN
2262 2910 5 BEGIN
2263 2911 5 UCB [UCBSB_AMOD] = EXE$MAXACMODE (.CALLERS_ACMOD); ! Set access mode
2264 2912 5 BBLOCK [UCB [UCBSL_DEVCHAR], DEV$V_ALL] = 1;      ! Set the device as allocated
2265 2913 5 UCB [UCBSW_REF] = .UCB [UCBSW_REF] + 1;           ! Bump reference count
2266 2914 5 UCB [UCBSL_PID] = .SCH$GL_CURPCB [PCBSL_PID]; ! Set device owner
2267 2915 5 SEARCH_STATUS = SSS_NORMAL;                   ! Set normal return status
2268 2916 5 END
2269 2917 4 ELSE
2270 2918 4 SEARCH_STATUS = SSS_DEVRALLOC;               ! Set proper return status
2271 2919 4
2272 2920 4
2273 2921 4 | Set up physical device name in mount database (also set up the device
2274 2922 4 | descriptor).
2275 2923 4
2276 2924 4 IOC$CVT_DEVNAM ( NAMEBUF_LEN,                  ! Output buffer length
2277 2925 4 NAME_BUFFER [.J, STADR],                   ! Output buffer address
2278 2926 4 -1,                                         ! Format device name
2279 2927 4 .UCB;                                       ! Address of UCB
2280 2928 4 PHYS_NAME [.J, LEN] );                     ! Returned length of device name
2281 2929 4
2282 2930 4 PHYS_NAME [.J, ADDR] = NAME_BUFFER [.J, STADR]; ! Set up device descriptor
2283 2931 4
2284 2932 4 UNLOCK_IODB ();                            ! Unlock I/O database
2285 2933 4
2286 2934 4 P SGETDVIM ( DEVNAM = PHYS_NAME [.J, LEN], ! Target device descriptor
2287 2935 4 ITMLST = DEVICE_ITMLST1,                   ! Item list
2288 2936 4 EFN = MOUNT_EFN );                      ! Mount EFN
2289 2937 4 ALLDEVNAM_DESC [0] = .ALLDEVNAM_DESC [0] + 4; ! Fix up length to include MOUS
2290 2938 4
2291 2939 4
2292 2940 4 | Take out a lock on the allocation class device name. This will
2293 2941 4 | interlock all mounts of this device.
2294 2942 4

```

```

2295 P 2943 4 STATUS = SENQW (LKMODE = LCK$K_EXMODE,
2296 P 2944 4 LKSB = LOCK_STATUS,
2297 P 2945 4 FLAGS = (LCK$M_SYSTEM OR LCK$M_NOQUEUE),
2298 P 2946 4 RESNAM = ALLDEVNAM_DESC,
2299 P 2947 4 EFN = MOUNT_EFN,
2300 P 2948 4 ACMODE = PSLSC_EXE());
2301 P 2949 4 IF .STATUS
2302 P 2950 4 THEN
2303 P 2951 5 BEGIN
2304 P 2952 5 STATUS = .SEARCH_STATUS;
2305 P 2953 5 EXITLOOP;
2306 P 2954 5 END
2307 P 2955 4 ELSE
2308 P 2956 5 BEGIN
2309 P 2957 5 LOCK_IODB();
2310 P 2958 5 IF .SEARCH_STATUS EQ$ SSS_DEVALLOC
2311 P 2959 5 THEN
2312 P 2960 5 IOCSUNLOCK_DEV (.UCB) ! Release device lock
2313 P 2961 5 ELSE
2314 P 2962 5 IOCSDALLOC_DEV (.SCH$GL_CURPCB, .UCB); ! Deallocate device and
2315 P 2963 5 ! release device lock
2316 P 2964 5 UNLOCK_IODB(); ! Unlock I/O database
2317 P 2965 5 WAIT_DELTA (.COUNTER); ! Wait a while
2318 P 2966 5
2319 P 2967 5 SENQW (LKMODE = LCK$K_EXMODE,
2320 P 2968 5 LKSB = LOCK_STATUS,
2321 P 2969 5 FLAGS = LCK$M_SYSTEM,
2322 P 2970 5 RESNAM = ALLDEVNAM_DESC,
2323 P 2971 5 EFN = MOUNT_EFN,
2324 P 2972 5 ACMODE = PSLSC_EXE());
2325 P 2973 5 SDEQ ( LKID = .LOCK_STATUS [1] ); ! Dequeue MOUS lock
2326 P 2974 5
2327 P 2975 5 END ! End of MOUS failure block
2328 P 2976 5
2329 P 2977 5 END ! End of IOCSSEARCH success block
2330 P 2978 4
2331 P 2979 4 ELSE
2332 P 2980 3 BEGIN ! IOCSSEARCH failure block
2333 P 2981 4
2334 P 2982 4 IF ( .STATUS NEQ SSS_DEVALLOC ) ! If not SSS_DEVALLOC
2335 P 2983 4 OR ( .MOUNT OPTIONS [OPT_NOSHARE] ) ! or this is a private mount
2336 P 2984 5 OR ( .BBLOCK [ UCB [UCB$C_DEVCHAR], DEV$V_ALL ] ) ! or an allocated device
2337 P 2985 5 THEN ! Get out
2338 P 2986 5 BEGIN
2339 P 2987 4 UNLOCK_IODB();
2340 P 2988 5 EXITLOOP;
2341 P 2989 5
2342 P 2990 5
2343 P 2991 4 END;
2344 P 2992 4
2345 P 2993 4
2346 P 2994 4 ! We have a valid UCB address, get the allocation device name to
2347 P 2995 4 ! derive the MOUS interlock.
2348 P 2996 4
2349 P 2997 4 IOCSCT_DEVNAM ( NAMEBUF_LEN-4, ! Output buffer length
2350 P 2998 4 ALLDEVNAM_BUF+4, ! Output buffer address
2351 P 2999 4 1, ! Format allocation class device name

```

```

2352 3000 4
2353 3001 4
2354 3002 4
2355 3003 4
2356 3004 4
2357 3005 4
2358 3006 4
2359 3007 4
2360 3008 4
2361 3009 4
2362 3010 4
2363 P 3011 4
2364 P 3012 4
2365 P 3013 4
2366 P 3014 4
2367 P 3015 4
2368 P 3016 4
2369 P 3017 4
2370 P 3018 4
2371 P 3019 4
2372 P 3020 4
2373 P 3021 4
2374 P 3022 5
2375 P 3023 5
2376 P 3024 5
2377 P 3025 5
2378 P 3026 5
2379 P 3027 5
2380 P 3028 5
2381 P 3029 5
2382 P 3030 5
2383 P 3031 5
2384 P 3032 5
2385 P 3033 5
2386 P 3034 5
2387 P 3035 5
2388 P 3036 5
2389 P 3037 5
2390 P 3038 5
2391 P 3039 5
2392 P 3040 5
2393 P 3041 5
2394 P 3042 5
2395 P 3043 5
2396 P 3044 5
2397 P 3045 5
2398 P 3046 5
2399 P 3047 5
2400 P 3048 5
2401 P 3049 5
2402 P 3050 5
2403 P 3051 6
2404 P 3052 6
2405 P 3053 6
2406 P 3054 6
2407 P 3055 6
2408 P 3056 5

:UCB:
    ALLDEVNAM_DESC [0];
    ! Address of UCB
    ALLDEVNAM_DESC [0] = .ALLDEVNAM_DESC [0] + 4; ! Returned length of device name
                                                ! Fix up length to include MOUS
UNLOCK_IODB ();
    ! Unlock I/O database
WAIT_DELTA (.COUNTER);
    ! Wait a while

    ! Take out a lock on the allocation class device name.

SENQW (LKMODE = LCKSK_EXMODE,
       LKSB = LOCK_STATUS,
       FLAGS = LCKSM_SYSTEM,
       RESNAM = ALLDEVNAM_DESC,
       EFN = MOUNT_EFN,
       ACMODE = PSLSC_EXEC);
    ! Construct the device lock name and take out the device lock
    ! in CR mode with NOQUEUE.

BEGIN

LOCAL
    DEVLCKNAM_BUF : VECTOR [NAMEBUF_LEN, BYTE]
        INITIAL (BYTE('5YSS', REP NAMEBUF_LEN-4 OF (' '))),
    DEVLCKNAM_DESC : VECTOR [2, LONG]
        INITIAL (0, DEVLCKNAM_BUF),
    DEVLCK_STS : VECTOR [2, LONG];

DEVLCKNAM_DESC [0] = .ALLDEVNAM_DESC [0]; ! Set up device lock descriptor
CHSCOPY ( .ALLDEVNAM_DESC [0] - 4,
          .ALLDEVNAM_DESC [1] + 4, ! Length of input string
          0, ! Start of alloc name string
          .ALLDEVNAM_DESC [0] - 4,
          .DEVLCKNAM_DESC [1] + 4); ! Length of output string
                                ! Start of target string

STATUS = SENQW (LKMODE = LCKSK_CRMODE,
                LKSB = DEVLCK_STS, ! Lock status block
                FLAGS = (LCKSM_SYSTEM OR LCKSM_NOQUEUE), ! Return if not available
                RESNAM = DEVLCKNAM_DESC, ! Device lock
                EFN = MOUNT_EFN);

IF .STATUS
THEN
    ! Device lock in CR mode granted. This implies that the device
    ! is not allocated. Release both locks and try again.

    BEGIN
        $DEQ ( LKID = .DEVLCK_STS [1] );
        ! Release device lock
        $DEQ ( LKID = .LOCK_STATUS [1] );
        ! Release MOUS lock
    END

ELSE
    !

```

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3057 5
3058 5
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3102 3
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3110 3
3111 3
3112 3
3113 3

; Device lock in CR mode is not granted. This will happen if the
; lock is already taken out in EX mode, i.e. the device is allocated.
; Get out with an SSS_DEVALLOC status.

BEGIN
  STATUS = SSS_DEVALLOC;           ! Set return code
  EXITLOOP;                      ! Get out
END;

END;                                ! End of block defining DEVLOCK
END;                                ! End of IOCSSEARCH failure block

; Do a sanity check on how many times we have gone thru this loop. If
; too many times, give up with an error.

COUNTER = .COUNTER + 1;             ! Update counter
IF .COUNTER GEQ RETRY_LIMIT        ! If loop thru too many times
THEN
  BEGIN
    STATUS = SSS_DEVNOTMOUNT;       ! give up with an error
    EXITLOOP;
  END;

END;                                ! End of forever block

IF NOT .STATUS
THEN
  BEGIN
    LOCAL ITMLST2 : BBLOCK [(1 * 12) + 4] INITIAL
      item: device name
      (WORD (NAMEBUF_LEN),
       WORD (DVIS_DEVNAM),
       LONG (0),
       LONG (0),           ! Device name buffer length
                           ! Device name item code
                           ! Device name buffer address
                           ! Returned device name length
      end of List
      LONG (0));
    LOC_STATUS;                  ! Local status work

    ; The IOCSSEARCH routine failed, use input device string to get the
    ; device name. Also set up the device descriptor. This is necessary
    ; so Operator Assist can output the message with a device name. If
    ; the $GETDVI failed, we've got some real problems, return the status
    ; as the status of routine SEARCH_DEVICE.

    ITMLST2 [ADDR] = NAME_BUFFER [.J, STADR]; ! Set up device buffer address
    ITMLST2 [ILEN] = PHYS_NAME [.J, LEN];       ! Set returned length
    PHYS_NAME [.J, ADDR] = NAME_BUFFER [.J, STADR]; ! Set up descriptor
  END;
END;
```

```

: 2466
: 2467
: 2468
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: 2471
: 2472
: 2473
: 2474
: 2475
: 2476
: 2477
: 2478

P 3114 3
P 3115 3
P 3116 3
P 3117 3
P 3118 3
P 3119 3
P 3120 3
P 3121 3
P 3122 3
P 3123 3
P 3124 3
P 3125 3
P 3126 3

LOC_STATUS = $GETDVIM (DEVNAM = DEVICE STRING [.J, LEN], ! Target device descriptor
ITMLST = ITMLST2 ! Item list
EFN = MOUNT_EFN );

IF NOT .LOC_STATUS
THEN
  STATUS = .LOC_STATUS
END;

RETURN .STATUS;
END;

```

! If we can't even get the device name  
 ! Return the status from \$GETDVI  
 ! End of SEARCH\_DEVICE failure block  
 ! Return status  
 ! End of routine SEARCH\_DEVICE

.PSECT SPLITS,NOWRT,NOEXE,2

001C	00020	P.AAC:	.WORD 28
00EC	00022		.WORD 236
00000000	00024		.ADDRESS ALLDEVNAM_BUF+4
00000000	00028		.ADDRESS ALLDEVNAM_DESC
00000000	0002C		.LONG 0
24 53 59 53	00030	P.AAD:	.ASCII \SYSS\
20	00034		.ASCII /
20	00035		.ASCII /
20	00036		.ASCII /
20	00037		.ASCII /
20	00038		.ASCII /
20	00039		.ASCII /
20	0003A		.ASCII /
20	0003B		.ASCII /
20	0003C		.ASCII /
20	0003D		.ASCII /
20	0003E		.ASCII /
20	0003F		.ASCII /
20	00040		.ASCII /
20	00041		.ASCII /
20	00042		.ASCII /
20	00043		.ASCII /
20	00044		.ASCII /
20	00045		.ASCII /
20	00046		.ASCII /
20	00047		.ASCII /
20	00048		.ASCII /
20	00049		.ASCII /
20	0004A		.ASCII /
20	0004B		.ASCII /
20	0004C		.ASCII /
20	0004D		.ASCII /
20	0004E		.ASCII /
20	0004F		.ASCII /
0020	00050	P.AAE:	.WORD 32
0020	00052		.WORD 32
00000000	00054		.LONG 0
00000000	00058		.LONG 0
00000000	0005C		.LONG 0

.EXTRN LOCK\_IODB, UNLOCK\_IODB  
 .EXTRN IOCS\$SEARCH, IOCS\$CVT\_DEVNAM  
 .EXTRN IOCS\$LOCK\_DEV, IOCS\$URLOCK\_DEV  
 .EXTRN IOCS\$DALLOC\_DEV, EXESMAXACMODE  
 .EXTRN SYSSGETDVIO  
 .PSECT SCODES, NOWRT, 2

OFFC 00000 SEARCH\_DEVICE:  
 .WORD Save\_R2, R3, R4, R5, R6, R7, R8, R9, R10, R11  
 -72(SP) SP : 2659  
 #16, P\_AAC, DEVICE\_ITMLST1 : 2806  
 CLRL SEARCH\_FLAGS : 2876  
 BISB2 #128, SEARCH\_FLAGS : 2877  
 BBC #4, MOUNT\_OPTIONS 1\$ : 2883  
 BISB2 #4, SEARCH\_FLAGS+1 : 2885  
 CLRL COUNTER : 2887  
 MOVL J, R7 : 2894  
 MOVAQ DEVICE\_STRING[R7], 4(SP) : 2893  
 CALLS #0, LOCK\_IODB : 2894  
 MOVAB DEV\_CTX, R3 : 2894  
 MOVL SCH\$GL\_CURPCB, R4 : 2894  
 MOVL SEARCH\_FLAGS, R2 : 2894  
 MOVL 4(SP), R1 : 2894  
 JSB IOCS\$SEARCH : 2894  
 MOVL R0, STATUS : 2894  
 MOVL R1, R6 : 2894  
 BLBS STATUS, 3\$ : 2900  
 BRW 9\$ : 2908  
 TSTB 58(UCB) : 2908  
 BLSS 4\$ : 2911  
 MOVL CALLERS\_ACMOD, R0 : 2911  
 JSB EXESMAXACMODE : 2911  
 MOVB R0, 95(UCB) : 2912  
 BISB2 #128, 58(UCB) : 2913  
 INCW 92(UCB) : 2914  
 MOVL SCH\$GL\_CURPCB, R0 : 2914  
 MOVL 96(R0)-44(UCB) : 2914  
 MOVL #1, SEARCH\_STATUS : 2915  
 BRB 5\$ : 2908  
 MOVZWL #1601, SEARCH\_STATUS : 2918  
 ASHL #5, R7, R2 : 2925  
 MOVAB NAME\_BUFFER[R2], R1 : 2925  
 MOVL UCB, R5 : 2928  
 MNEG L #1, R4 : 2928  
 MOVL #32, R0 : 2928  
 JSB IOCS\$CVT\_DEVNAM : 2930  
 PUSHAQ PHYS\_NAME[R7] : 2930  
 MOVL R1, 3(SP)+ : 2930  
 PUSHAQ PHYS\_NAME+4[R7] : 2930  
 MOVAB NAME\_BUFFER[R2], 2(SP)+ : 2932  
 CALLS #0, UNLOCK\_IODB : 2932  
 CLRQ -(SP) : 2936  
 CLRQ -(SP) : 2936  
 PUSHAB DEVICE\_ITMLST1 : 2936  
 PUSHAQ PHYS\_NAME[R7] : 2936

00000000G	7E	1A	7D 00005	MOVQ	#26, -(SP)			
00000000	00	08	FB 00008	CALLS	#8, SYSSGETDVIU			
	EF	04	CO 0000F	ADDL2	#4, ALLDEVNAM_DESC			
	7E	01	7D 000E6	MOVQ	#1, -(SP)	2937		
		7E	7C 000E9	CLRQ	-(SP)	2948		
		00000000	EF	9F 000ED	PUSHAB	ALLDEVNAM_DESC	L1	
			14	DD 000F3	PUSHL	#20	01	
			EF	9F 000F5	PUSHAB	LOCK_STATUS	L1	
			05	DD 000FB	PUSHL	#5	DE	
00000000G	00	1A	DD 000FD	PUSHL	#26			
	5A	0B	FB 000FF	CALLS	#11, SYSSENQW			
	05	50	DO 00106	MCVL	RO, STATUS			
	5A	5A	E9 00109	BLBC	STATUS, 68	2949		
		5B	DO 0010C	MOVL	SEARCH_STATUS, STATUS	2952		
		79	11 0010F	BRB	118	2951		
00000000G	00	00	FB 00111	68:	CALLS	#0, LOCK_IODB	2957	
00000641	8F	5B	D1 00118	CMPL	SEARCH_STATUS, #1601	2958		
	55	00000000G	00	0B 12 0011F	BNEQ	78		
		56	DO 00121	MOVL	UCB, R5	2960		
		10	11 00124	JSB	IOC\$UNLOCK_DEV			
	55	56	DO 0012C	BRB	88			
	54	00000000G	00	00 0012F	MOVL	UCB, R5	2962	
		00000000G	00	16 00136	JSB	SCH\$GL CURPCB, R4		
00000000G	00	00	FB 0013C	88:	CALLS	IOCSDA[LOC_DEV	2964	
	59	59	DD 00143	PUSHL	COUNTER	2966		
00000000V	EF	01	FB 00145	CALLS	#1, WAIT_DELTA			
	7E	7D	0014C	MOVL	#1, -(SP)	2973		
		7E	7C 0014F	CLRQ	-(SP)			
			7E	7C 00151	CLRQ	-(SP)		
			EF	9F 00153	PUSHAB	ALLDEVNAM_DESC		
			10	DD 00159	PUSHL	#16		
			EF	9F 0015B	PUSHAB	LOCK_STATUS		
			05	DD 00161	PUSHL	#5		
00000000G	00	1A	DD 00163	PUSHL	#26			
		0B	FB 00165	CALLS	#11, SYSSENQW			
00000840	8F	00D1	31 0016C	BRW	138			
		5A	D1 0016F	98:	CMPL	STATUS, #2112	2974	
	05	0000G	0F	0B 12 00176	BNEQ	108	2984	
		3A	04	E0 00178	BBS	#4, MOUNT_OPTIONS, 108		
			A6	95 0017E	TSTB	58(UCB)	2985	
			0A	18 00181	BGEQ	128	2986	
00000000G	00	00	FB 00183	108:	CALLS	#0, UNLOCK_IODB		
		00DF	31 0018A	118:	BRW	178	2989	
		51	00000000	EF	9E 0018D	128:	ALLDEVNAM_BUF+4, R1	2988
			55	56	DO 00194	MOVAB	UCB, R5	2998
			54	01	DO 00197	MOVL	#1, R4	2997
			50	1C	DO 0019A	MOVL	#28, R0	
			00000000G	00	16 0019D	JSB	IOC\$CVT_DEVNAM	
			EF	51	DO 001A3	MOVL	R1, ALLDEVNAM_DESC	3001
			EF	04	CO 001AA	ADDL2	#4, ALLDEVNAM_DESC	3002
			00	00	FB 001B1	CALLS	#0, UNLOCK_IODB	3004
				59	DD 001B8	PUSHL	COUNTER	3006
00000000V	EF	01	FB 001BA		CALLS	#1, WAIT_DELTA		
	7E	01	7D 001C1		MOVL	#1, -(SP)		
		7E	7C 001C4		CLRQ	-(SP)	3016	



VMOUNT  
V04-002

K 9  
16-Sep-1984 01:00:56 12-Sep-1984 11:14:53 VAX-11 BLISS-32 V4.0-742  
DISK\$VMSMASTER:[MOUNT.SRC]VMOUNT.B32;3 Page 73 (15)

5A 50 002B2 002B5 188: MOVL LOC STATUS, STATUS  
5A 00 002B5 188: MOVL STATUS, RO  
04 002B8 RET : 3121  
: 3125  
: 3126

; Routine Size: 697 bytes, Routine Base: \$CODE\$ + 0942

: 2479 3127 1  
: 2480 3128 1

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3129 1 GLOBAL ROUTINE DEQ_MOUNT_LOCK : NOVALUE =
3130 1 ++
3131 1 FUNCTIONAL DESCRIPTION:
3132 1 This routine dequeues the mount interlock, if it exists.
3133 1 CALLING SEQUENCE:
3134 1 KERNEL_CALL ( DEQ_MOUNT_LOCK );
3135 1 This routine is called in kernel mode because the mount interlock
3136 1 is taken out in kernel mode.
3137 1 INPUT:
3138 1 None.
3139 1 OUTPUT:
3140 1 None.
3141 1 IMPLICIT INPUT:
3142 1 LOCK_STATUS : Lock status block of the mount interlock
3143 1 IMPLICIT OUTPUT:
3144 1 None.
3145 1 ROUTINE VALUE:
3146 1 None.
3147 1 SIDE EFFECTS:
3148 1 Mount interlock released.
3149 1 !--
3150 1 !!
3151 1 BEGIN
3152 1
3153 1
3154 1
3155 1
3156 1
3157 1
3158 1
3159 1
3160 1
3161 1
3162 1
3163 1
3164 1
3165 1
3166 1
3167 1
3168 1
3169 1
3170 2 IF .LOCK_STATUS[1] NEQ 0
3171 2 THEN $DEQ (LKID = .LOCK_STATUS[1]); ! If mount lock exists,
3172 2 ! Release it
3173 2
3174 2
3175 2
3176 2 RETURN; ! Back to caller
3177 1 END; ! End of routine DEQ_MOUNT_LOCK

```

50 00000000' EF 00 000000  
0D 13 00009

.ENTRY DEQ\_MOUNT\_LOCK, Save nothing  
MOVL LOCK\_STATUS+4, R0  
BEQL 1S

: 3129  
: 3172

VMOUNT  
VO4-002

M 9  
16-Sep-1984 01:00:56  
12-Sep-1984 11:14:53

VAX-11 Bliss-32 V4.0-742  
DISK\$VMSMASTER:[MOUNT.SRC]VMOUNT.B32;3

Page 75  
(16)

00000000G 00	7E 7C 0000B 7E D4 0000D 50 DD 0000F 04 FB 00011 04 00018 18:	CLRQ -(SP) CLRL -(SP) PUSHL R0 CALLS #4, SYSSDEQ RET
--------------	--	--

; 3173  
; 3177

; Routine Size: 25 bytes, Routine Base: SCODES + 0BFB

; 2531 3178 1

```
: 2533 3179 1 ROUTINE WAIT_DELTA (N) : NOVALUE =
: 2534 3180 1
: 2535 3181 1
: 2536 3182 1 ++
: 2537 3183 1
: 2538 3184 1
: 2539 3185 1
: 2540 3186 1
: 2541 3187 1
: 2542 3188 1
: 2543 3189 1
: 2544 3190 1
: 2545 3191 1
: 2546 3192 1
: 2547 3193 1
: 2548 3194 1
: 2549 3195 1
: 2550 3196 1
: 2551 3197 1
: 2552 3198 1
: 2553 3199 1
: 2554 3200 1
: 2555 3201 1
: 2556 3202 1
: 2557 3203 1
: 2558 3204 1
: 2559 3205 1
: 2560 3206 1
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: 2562 3208 1
: 2563 3209 1
: 2564 3210 1
: 2565 3211 1
: 2566 3212 1
: 2567 3213 1
: 2568 3214 1
: 2569 3215 1
: 2570 3216 1
: 2571 3217 1
: 2572 3218 1
: 2573 3219 1
: 2574 3220 1
: 2575 3221 1 --
: 2576 3222 1
: 2577 3223 2 BEGIN
: 2578 3224 2
: 2579 3225 2 OWN
: 2580 3226 2
: 2581 3227 2
: 2582 3228 2
: 2583 3229 2 SCSSYSID,
: 2584 3230 2 XDELTA,
: 2585 3231 2 BIAS,
: 2586 3232 2 GETS_ITMLST : BLOCK [(1*12)+4, BYTE] INITIAL
: 2587 3233 2 { WORD (4),
: 2588 3234 2 WORD (SY1$ SCSSYSTEMID),
: 2589 3235 2 LONG (SCSSYSID),
: 2589 3235 2 LONG (0),
: 2589 3235 2 LONG (0)};  
LOCAL
```

2590 3236 2 STATUS,  
2591 3237 2 DELTA : VECTOR [2, LONG] INITIAL (-1,-1);  
2592 3238 2  
2593 3239 2  
2594 3240 2 Set up some initial values for the first call to this routine.  
2595 3241 2 IF .N EQL 0  
2596 3242 2 THEN BEGIN  
2597 3243 2 SCSSYSID = 0;  
2598 3244 2  
2599 3245 2 STATUS = \$GETSYIW ( EFN = MOUNT EFN,  
2600 3246 2 ITMLST = GETS\_ITMLST );  
2601 3247 2  
P 2602 3248 2 ! If the \$GETSYI failed or scssystemid is zero, use a default value.  
2603 3249 2  
2604 3250 2  
2605 3251 2  
2606 3252 2  
2607 3253 2  
2608 3254 2  
2609 3255 2  
2610 3256 2  
2611 3257 2  
2612 3258 2  
2613 3259 2  
2614 3260 2  
2615 3261 3 Compt the initial delta time.  
2616 3262 3  
2617 3263 3  
2618 3264 3  
2619 3265 3  
2620 3266 3  
2621 3267 3  
2622 3268 3  
2623 3269 3 Set up the bias. We set up a positive bias if the initial value  
2624 3270 3 is "sufficiently" small. Otherwise, we set up a positive bias.  
2625 3271 3  
2626 3272 3  
2627 3273 3  
2628 3274 3  
2629 3275 2 END;  
2630 3276 2  
2631 3277 2  
2632 3278 2 The actual delta is the previous delta plus the bias, i.e.  
2633 3279 2  
2634 3280 2  
2635 3281 2  
2636 3282 2  
2637 3283 2  
2638 3284 2 scssystemid<0,7> = 1+bias .1 second + bias  
2639 3285 2  
2640 3286 2 scssystemid<0,7> = 128+bias 12.8 seconds + bias  
2641 3287 2  
2642 3288 2  
2643 3289 2  
2644 3290 2  
2645 3291 2  
2646 3292 2 ! The bias is + or - .1 second, depending on the previous delta time.  
! If delta is large, we set up a negative bias for the next iteration.  
! If delta is small, we set up a positive bias for the next iteration.

```

: 2647      3293 2 IF .XDELTA GEQ 128
: 2648      3294 2 THEN
: 2649      3295 2   BIAS = - 1;
: 2650      3296 2
: 2651      3297 2 IF .XDELTA LEQ 10
: 2652      3298 2 THEN
: 2653      3299 2   BIAS = + 1;
: 2654      3300 2
: 2655      3301 2   XDELTA = .XDELTA + .BIAS;
: 2656      3302 2
: 2657      3303 2   DELTA [0] = .XDELTA * (-1 * 1000 * 1000);      ! Compute delta in 100 nanoseconds
: 2658      3304 2
: 2659      3305 2   P STATUS = $SETIMR ( EFN      = MOUNT_EFN,
: 2660          3306          DAYTIM = DELTA );
: 2661      3307 2
: 2662      3308 2   IF .STATUS
: 2663      3309 2 THEN
: 2664      3310 2   SWAITFR ( EFN = MOUNT_EFN );
: 2665      3311 2
: 2666      3312 2 RETURN;
: 2667      3313 1 END;

```

! Large xdelta, set negative bias  
! Small xdelta, set positive bias  
! Compute new xdelta  
! Set timer  
! Wait  
! Back to caller  
! End of routine WAIT\_DELTA

.PSECT \$OWNS,NOEXE,2

00DOC SCSSYSID:

0004	00D10	XDELTA:	.BLKB	4
	00D14	BIAS:	.BLKB	4
	00D18	GETS_ITMLST:	.WORD	4
1065	00D1A		.WORD	4197
00000000	00D1C		.ADDRESS	SCSSYSID
00000000	00D20		.LONG	0
00000000	00D24		.LONG	0

.EXTRN SYSSSETIMR, SYSSWAITFR

.PSECT \$CODE\$,NOWRT,2

0004 00000 WAIT\_DELTA:

04	52 00000000	EF 9E 00002	.WORD	Save R2	3180
	5E	04 C2 00009	MOVAB	XDELTA, R2	
	7E	01 CE 0000C	SUBL2	#4, SP	3223
	04	01 CE 0000F	MNEGL	#1, DELTA	
		AC D5 00013	MNEGL	#1, DELTA+4	3242
		37 12 00016	TSTL	N	
	FC	A2 D4 00018	BNEQ	4\$	
		7E 7C 0001B	CLRL	SCSSYSID	3246
		7E D4 0001D	CLRQ	-(SP)	3249
	08	A2 9F 0001F	CLRL	-(SP)	
		7E 7C 00022	PUSHAB	GETS_ITMLST	
		1A DD 00024	CLRQ	-(SP)	
00000000G	00	07 FB 00026	PUSHL	#26	
	05	50 E9 0002D	CALLS	#7, SYSSGETSYIW	
			BLBC	STATUS, 1\$	3255

62	FC	A2	FC	A2	40	FC	A2	D5	00030	TSTL	SCSSYSID	:	3256		
		07		07		05	12	00033		BNEQ	25				
		3F		3F		8F	9A	00035	1\$:	MOVZBL	#64, SCSSYSID		3258		
						00	EF	0003A	2\$:	EXTZV	#0, #7, SCSSYSID, XDELTA		3263		
						62	D1	00040		CMPL	XDELTA, #63		3269		
						06	15	00043		BLEQ	35				
						04	CE	00045		MNEGL	#1, BIAS		3271		
						04	11	00049		BRB	45				
						04	01	0004B	3\$:	MOVL	#1, BIAS		3273		
						00000080	8F	62	D1	0004F	4\$:	CMPL	XDELTA, #128		3293
						04	19	00056		BLSS	55				
						04	01	00058		MNEGL	#1, BIAS		3295		
						0A	62	D1	0005C	5\$:	CMPL	XDELTA, #10		3297	
						04	14	0005F		BGTR	65				
						04	01	00061		MOVL	#1, BIAS		3299		
						62	62	A2	CO	ADDL2	BIAS, XDELTA		3301		
						62	FFF0BDC0	8F	C5	MUL3	#-1000000, XDELTA, DELTA		3303		
						08	7E	7C	00071	CLRQ	-(SP)		3306		
						AE	9F	00073		PUSHAB	DELTA				
						1A	DD	00076		PUSHL	#26				
						00000000G	00	04	FB	CALLS	#4, SYSSSETIMR				
						09	50	E9	00078	BLBC	STATUS, 7\$		3308		
						00000000G	00	1A	DD	PUSHL	#26		3310		
						01	FB	00082		CALLS	#1, SYSSWAITFR				
						04	00084	04	0008B	7\$:	RET		3313		

; Routine Size: 140 bytes, Routine Base: \$CODE\$ + 0C14

: 2668 3314 1  
: 2669 3315 1 END  
: 2670 3316 0 ELUDOM

.EXTRN LIB\$SIGNAL, LIB\$STOP

#### PSECT SUMMARY

Name	Bytes	Attributes
\$GLOBAL\$	1672	NOVEC, WRT, RD, NOEXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)
\$CODE\$	3232	NOVEC, NOWRT, RD, EXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)
SPLIT\$	96	NOVEC, NOWRT, RD, NOEXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)
\$OWN\$	3368	NOVEC, WRT, RD, NOEXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)

#### Library Statistics

File	----- Symbols -----			Pages Mapped	Processing Time
	Total	Loaded	Percent		
\$_255\$DUA28:[SYSLIB]LIB.L32;1	18619	122	0	1000	00:01.8

## COMMAND QUALIFIERS

: BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:VMOUNT/OBJ=OBJ\$:VMOUNT MSRC\$:VMOUNT/UPDATE=(ENHS:VMOUNT)

: Size: 3232 code + 5136 data bytes  
: Run Time: 01:10.3  
: Elapsed Time: 02:27.4  
: Lines/CPU Min: 2832  
: Lexemes/CPU-Min: 25190  
: Memory Used: 347 pages  
: Compilation Complete

0247 AH-BT13A-SE  
VAX/VMS V4.0

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